

MOTHMAN

plush



a free sewing pattern by



mothman plush

Fans of cryptids and urban legends might already recognize the name mothman. He's a creature of legend that was first spotted on the side of the road in West Virginia. Despite the creepy origins, he's become much beloved now in all kinds of cute forms! This plush version features a tiny body with long skinny legs, small antennae, fluffy neck, and big wired wings that can wrap like a cloak. And of course there are the signature big red eyes. With some color swapping, you can make creatures inspired by other moths like a luna moth, or deaths' head hawkmoth.

DIFFICULTY:



The hardest part of this plush is likely the time and skill needed to attach the wings. It takes a bit more dexterity to work with wire, so give yourself more time to get them lined up.

MAKES:

ONE PLUSH:

About 7" tall, 3" wide, and 3" long. The wingspan is about 15" wide.

SKILLS USED:

- Fusible web applique
- Curved sewing
- Ladder stitch
- Sewing small pieces
- Basting
- Darts
- Matching notches & points
- Using wire



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MATERIALS & TOOLS:

- ¼ yd. of fabric for main body
- ⅛ yd. of accent fabric for antennae
- ⅛ yd. (or 9" x 4") of fluffy accent fabric for neck fluff
- 8" x 4" of scrap fabric for poly pellet pouch
- poly pellets for weight
- spoon or funnel for filling poly pellets
- **WIRING SUPPLIES**
 - 16" piece of 12-18 gauge jewelry wire
 - wire cutter
 - scrap fabric for wrapping wire
 - hot glue for securing scrap fabric
- **APPLIQUE SUPPLIES**
 - 3" x 3" of accent fabric for eyes and mouth
 - 2" x 2" of white fabric for eye shines
 - 3" x 3" of accent fabric for wing ring details
 - 3" x 3" of accent fabric for wing circle details
 - 9" x 9" of accent fabric for wing feather details
 - 12" x 12" of light or heavy duty fusible web
- sewing thread to match main fabric and applique fabrics
- poly-fil stuffing
- basic sewing tools (sewing machine, scissors, iron, needles, pins, fabric marker, seam ripper)

JEWELRY WIRE FOR WINGS:

- Wire is used to make the **WINGS** posable.
- For the best results, use 12 to 18 gauge jewelry wire.
- Jewelry wire is a good medium-strength wire that will give your wings support and flexibility.
- To bend and cut the wire, you'll need a pair of pliers (jewelry pliers from your craft store will work fine). Many of these pliers come with a wire cutter built in, so there's no need to buy a separate wire cutter.
- Don't try to cut the wire with regular craft or fabric scissors or it could seriously damage the blades.
- To make the ends of wire safe, they're bent over and then the whole piece of wire is wrapped in scrap fabric (see page 23).
- Pipe cleaners can also be used as a weaker alternative. The wings will be a little posable but won't stay up as well.



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fabric comparison:



SUGGESTED BODY FABRICS:

MINKY OR FLEECE

Medium weight, plush fabrics with about 20%-30% stretch along the crosswise grain work best for this project. The varieties shown to the left are some good options and names to look for. Try to avoid heavyweight versions of fleece that are intended for outdoor apparel or they may cause trouble for the detailed areas.

You can also use non-stretch fabrics (such as felt), but be aware that the curves will be more difficult to sew and the result will look different. The plush will become more elongated and the edges will look sharper.

10" of minky
stretches to 13"
= 30% stretch



MINKY

VS.

FELT



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FUSIBLE WEB:

- Fusible web adhesive is a sheet of adhesive with a paper backing.
- Not to be confused with fusible interfacing**, which is adhesive attached to a fabric/fiber backing.
- Some common brands are **Pellon** & **HeatnBond**
- In countries outside the US, it may also be known as **bondaweb**
- It comes in **light** and **heavy duty** varieties. Lightweight strength is meant for applique you intend to sew later. Heavy duty versions are for a no-sew bond. If you try to sew them later your machine might have trouble penetrating the glue.



APPLIQUE FABRICS:

- Good applique fabrics include **flannel**, **cotton**, **felt**, **minky**, and **fleece**.
- Flannel and cotton are best for detailed applique with a lot of layers because they're thinner. Meanwhile felt, minky, and fleece are better for simpler applique like body markings.
- Flannel** is used in the example instructions (page 9).



POLY PELLETS:

- Plastic pellets are used to provide weight and texture in plush toys.
- In this project they're used to provide the filling and weight for the entire body.
- It helps to use a spoon or funnel when filling the body. A template for a paper funnel is provided so it fits more efficiently.
- Brands of poly pellets include **POLY-FIL**.



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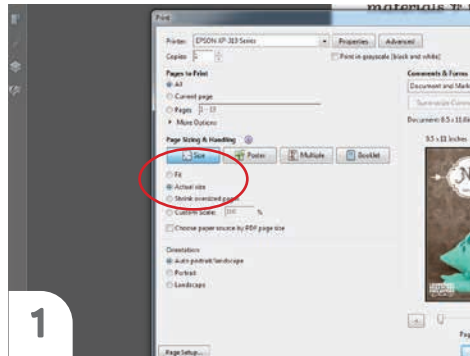
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PRINTING THE PATTERN:

Set your computer to print pages 26-29.

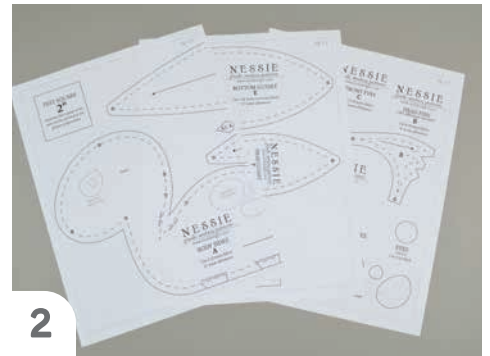
If you're unfamiliar with printing and assembling a .pdf pattern, read the steps to follow.

For the best results, use a .pdf reader like **ADOBE READER**. That's what is shown here and will give you the most control over the settings.



1

At the print dialog box, check the box that says print at "Actual Size" or 100%. Any other selection (such as "Fit to page") will distort the pattern so it's slightly larger or smaller and we don't want that.



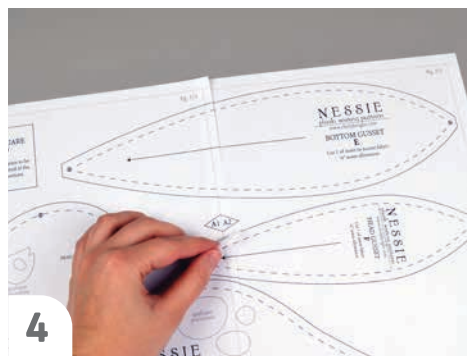
2

Print the pages needed for the file. You might have one or more. Either way, be sure you have the full collection by noting the page numbers in the corner.



3

It's likely your printer will have a margin that ensures your image doesn't print to the very edge. Assembly will be easier if you trim off this blank margin edge. This will give you pages that overlap slightly during assembly. If you trim across the gray outline boxes, this will give you pages that don't overlap but rather butt against each other.



4

To line up the pattern pages, match up the corresponding diamond shapes. Each diamond will have a letter, so it's simply a matter of matching A1 to A2, B3 to B4 and so on. The faint gray lines indicate the border of every page, you should be able to line those up as well. When the diamond goes together, tape it in place.

If you have many pages, it's easier to tape up the pages into rows first. Then tape the rows together into a full block.



5

You can trace the patterns onto a different paper, or you can also just cut them straight from the printer paper -- be sure that each piece is fully taped together along the joins so they don't fall apart when you cut them.

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CUTTING THE FABRIC:



1 Place pattern on the fabric, and make sure the stretch line matches the stretch of the fabric. The nap line should go in the direction of the fur.



2 Pin the pattern in place, use pattern weights, or trace the outline of the pattern with a washable marker.

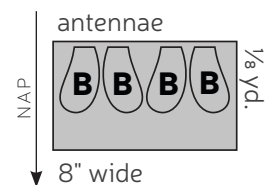
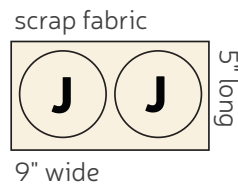
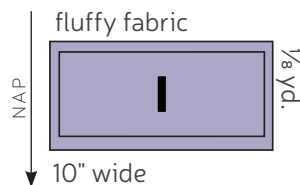
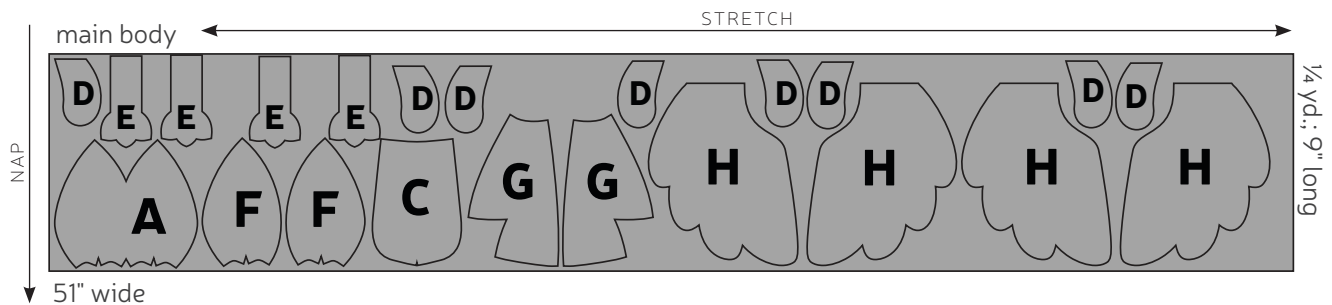


3 Using the paper as a template, cut out the fabric. Cut the required amount according to the pattern.



4 For all fur fabrics, shake the excess fuzz away.

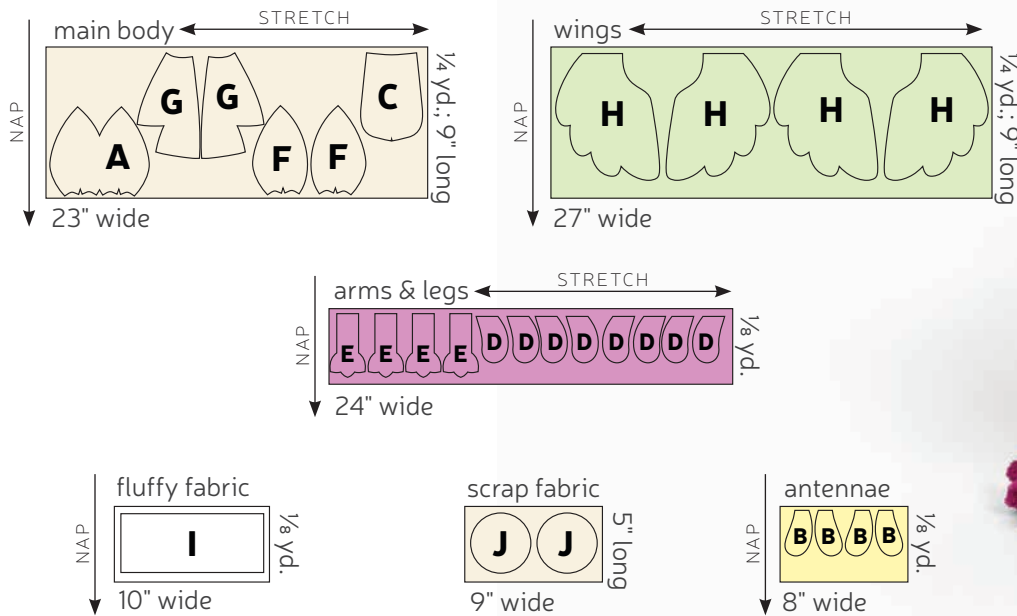
CUTTING LAYOUT: CLASSIC BLACK MOTHMAN



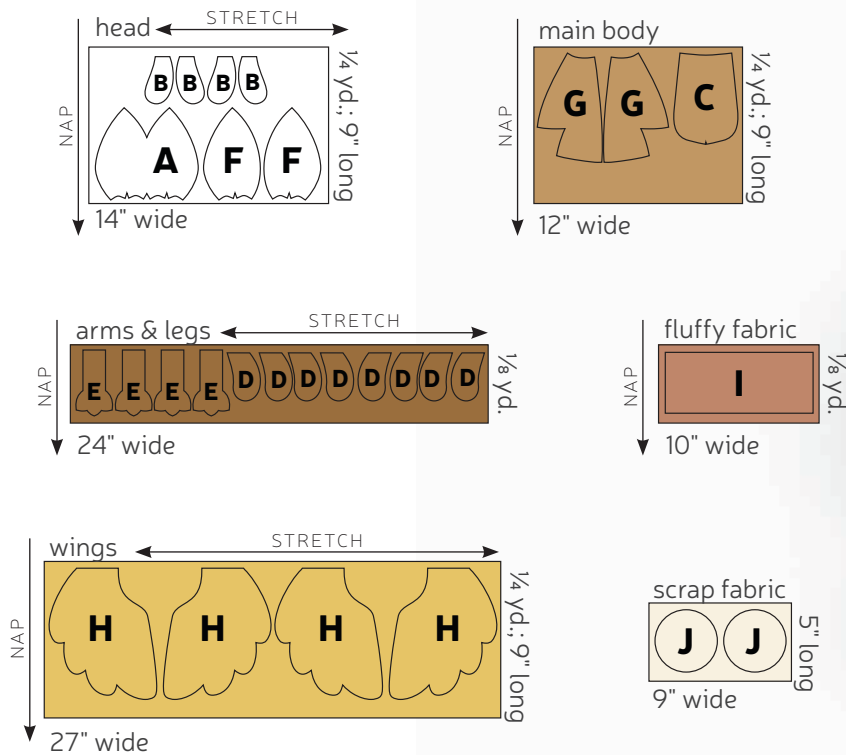
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CUTTING LAYOUT: LUNA MOTH INSPIRED



CUTTING LAYOUT: DEATH'S HEAD HAWKMOTH INSPIRED



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BEFORE YOU BEGIN:

- Briefly read the project instructions so you know what to expect.
- If desired, mark the cut fabric pieces with the markings and symbols from the pattern. Or wait until the applicable step before transferring.
- Note that a ¼" seam allowance is used for the project unless otherwise mentioned. The seam allowance is included in the pattern templates.

1. FUSE THE EYE APPLIQUE



- Grab your fusible web and applique templates. Trace the pieces for the **eyes**. You have your choice of the **CUTE EYES** or **CREEPY EYES**. Here we're building the **CUTE EYES**. You should have:
 - **eyes** (2, red)
 - **eye shines** (4, white)
 - **mouth** (1, red)
- Fuse the bumpy (adhesive) side of the fusible web onto the applique fabrics.
- Cut out your applique pieces and grab your **HEAD FRONT** piece (A). Grab the **eye** applique piece. Set your paper pattern on top of the head front piece. Align the applique piece on top where the placement markings are. Next, carefully pull the paper pattern away while holding the applique piece in place.
- Fuse the applique pieces with your iron. Use a press cloth, such as a scrap piece of cotton. This will help protect any polyester or fuzzy fabrics from melting or scorching.



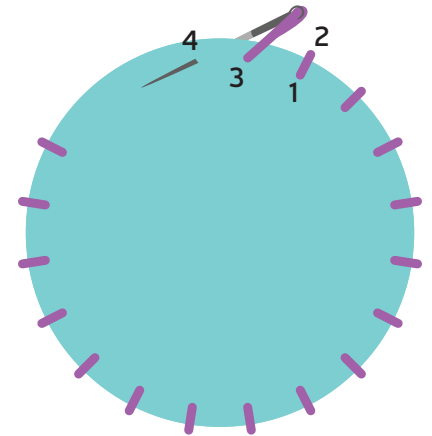
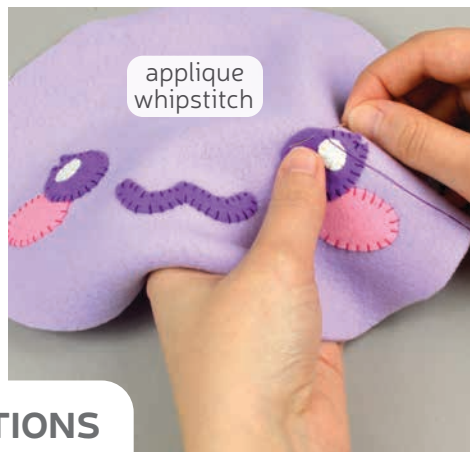
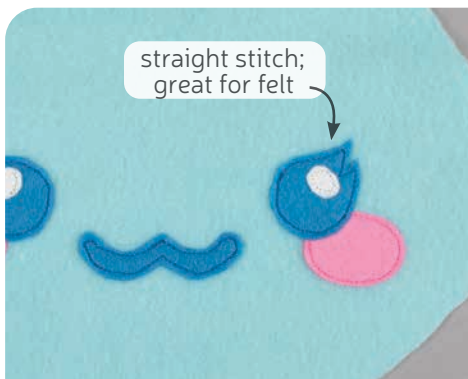
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2. FINISH THE FACE AND WING APPLIQUE

- Next, add the smaller pieces like the *eye shines* and *mouth*.
 - If you have **CREEPY EYES**, they may look something like the second photo.
 - At this time you can also applique the markings for the **WINGS** (H). You should have:
 - *circle details* (8)
 - *ring details* (8)
 - *feather details* (4)
 - *dot details* (16)
- This should complete the applique. If you used heavy duty fusible web, you can keep the pieces fused without sewing. If you used lighter fusible web, you'll want to stitch the pieces in place. A zigzag stitch with matching thread works nicely around the edges. For hand sewing options, see below.



3. OTHER APPLIQUE OPTIONS

- Other good options for applique include a straight stitch, which involves sewing around the edge of the applique pieces with a straight stitch using matching thread -- about 1/8" in from the edge.
- You can also applique by hand; I prefer a whipstitch. Thread a hand-sewing needle with some matching thread and knot it. Bring the thread up from the back of the project; about 1/8" in from the edge of the applique shape. Bring it down perpendicular from the curve, just outside of the applique shape. This completes one stitch.
- For the next stitch, bring the needle back up about 1/8" away from the previous stitch and 1/8" in from the edge just as in the first stitch. Once again, bring it down just outside the applique shape. Continue this way until you've sewn around the shape.

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4. SEW THE HEAD FRONT DARTS

- Grab your **HEAD FRONT** piece (A). This piece has several **darts** all around the outer edge. These are the wedge shapes marked on the paper pattern. To sew them, start by folding the fabric along the point of one of the **darts**. Shown first is the upper middle dart. Match up the slanted edges, then make sure right sides are facing and pin the fabrics together.
- Sew from the opening of the **dart** into the fold of the fabric. Try to blend your stitching into the fold for a smooth transition and a rounder finish to the plush.
- Repeat this with the three small lower **darts**. You should have four **darts** total when complete.

DARTS:

A wedge-shaped gap found in a pattern. When sewn in fabric, it creates a tuck in the fabric and develops a 3D shape. The diagonal sides of the wedge are the **LEGS**; these are matched up and sewn to the **POINT** of the dart.



5. SEW THE ANTENNAE

- Grab your **ANTENNAE** pieces (B). Take two of them and align them with right sides facing and the raw edges matching up. Pin the fabrics together.
- Sew the antennae pieces together along the long curved edge. Leave the short straight edge free for turning the piece right side out later.
- Turn the antennae right side out and repeat this with your remaining antennae pieces for two total.

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6. BASTE THE ANTENNAE

- Take your **ANTENNAE** (B) and stuff them lightly with stuffing.
- Grab your **HEAD FRONT** from before (A). If you haven't already, note the **antennae placement lines** found on the paper pattern for the head front. Align the antennae within these lines so the raw edges match up.
- Now take the antennae and flip them inward so they're pointing toward the middle of the face. Now the raw edges should be flush. Pin the antennae in place and baste them to the edge of the head front. This will hold them in place for future steps.

BASTING:

A form of temporary sewing meant to hold pieces in place. A long stitch length is often used for this reason. The finished result is not meant to be seen and sometimes is even removed later (depending on your project).



7. SEW THE BELLY DART

- Grab your **BELLY** piece (C). This piece has another **dart** similar to the head front from before. Sew it the same way starting by folding the fabric along the point of the **dart**.
- Sew from the opening into the fold of the fabric. Blend your stitching into the fold for a smooth transition and a rounder finish.
- Open up the piece when complete.

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8. SEW THE ARMS

- Grab your **ARM** pieces (D). Take two of them and align them with right sides facing and the raw edges matching up. Pin the fabrics together.
- Sew the arm pieces together along the long curved edge. Leave the short straight edge free for turning the piece right side out later.
- Turn the arms right side out and repeat this with your remaining arm pieces for four arms total.



9. BASTE THE ARMS

- Take your **ARMS** (D) and stuff them lightly with stuffing.
- Grab your **BELLY** piece from before (C). If you haven't already, note the **arm placement lines** found on the paper pattern for the belly. Align the arms within these lines so the raw edges match up.
- Now take the arms and flip them inward so they're pointing toward the middle of the belly. Now the raw edges should be flush. Pin the arms in place and baste them to the the edge of the belly sides. This will hold them in place for future steps.

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10. SEW THE LEGS



- Grab your **LEG** pieces (E). Take two of them and align them with right sides facing and the raw edges matching up. Pin the fabrics together.
- Sew the leg pieces together along the pointed edge. Leave the short straight edge free for turning the piece right side out later.
- Trim the excess seam allowance around each of the toes to reduce bulk and increase flexibility in those areas. This way the feet will turn more cleanly.
- Turn the legs right side out and define the points with a chopstick or similar turning tool. Repeat this step with your remaining leg pieces for two legs total.



11. BASTE THE LEGS

- Take your **LEGS** (D) and stuff them semi-firmly with stuffing. Be sure to get small bits in the tips of the toes so they stay looking pointy and don't deflate over time.
- Grab your **BELLY** piece from before (C). If you haven't already, note the **leg placement lines** found on the paper pattern for the belly. Align the legs within these lines so the raw edges match up.
- Now take the legs and flip them inward so they're pointing toward the middle of the belly. Now the raw edges should be flush. Pin the legs in place and baste them to the the edge of the belly bottom. This will hold them in place for future steps.

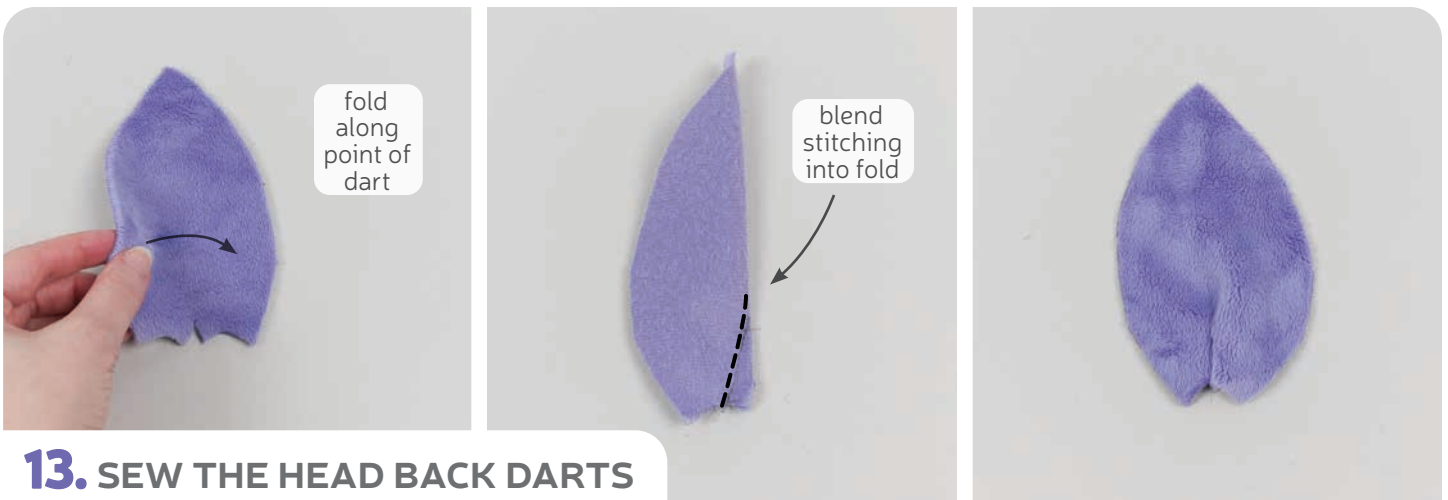
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12. SEW THE FRONT NECK



- a. Grab your **HEAD FRONT** so far (A) as well as your **BELLY** (C). The head will join to the belly along the neck edge. But you can also look for the **numbered points** for help with alignment. Look for **points 3 and 2**.
- b. Flip over your head front so now it's right sides facing with the belly and match up **points 3 and 2**. Pin the fabrics together.
- c. Sew the head to the belly from **point 3** through **point 2** and back to the other **point 3**.
- d. Open up the pieces when complete.

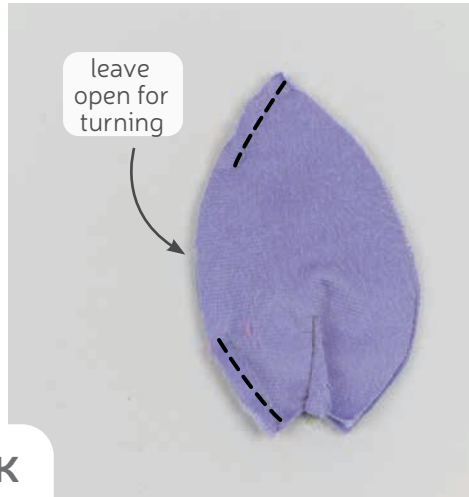
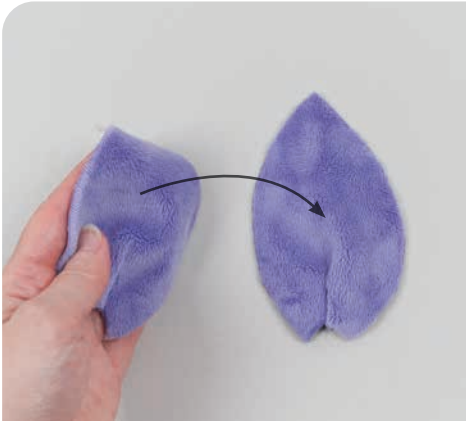


13. SEW THE HEAD BACK DARTS

- a. Grab your **HEAD BACK** pieces (F). This piece has another **dart** similar to the head front from before. Sew it the same way starting by folding the fabric along the point of the **dart**.
- b. Sew from the opening into the fold of the fabric. Blend your stitching into the fold for a smooth transition and a rounder finish.
- c. Open up the piece when complete. Repeat this once more with your other head back piece so you have a matching pair.

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14. SEW THE HEAD BACK

- Grab your **HEAD BACK** pieces (F). Align them with right sides facing and the raw edges matching up. Pin the fabrics together along the center back edge. This is the edge going from **point 1 to 4** as marked on the paper pattern.
- If you haven't already, note the **opening for turning markings** found on the paper pattern for the head back. Transfer these markings onto the wrong side of the fabrics you've just pinned. Sew the head back pieces together from **point 1 to 4**, but leave the **opening for turning** that you marked.
- When complete, the head back pieces should be joined but with an opening in the middle.

15. SEW THE BODY BACK DART

- Grab your **BODY BACK** piece (G). This piece has another dart similar to the head front from before. Sew it the same way starting by folding the fabric along the point of the **dart**.
- Sew from the opening into the fold of the fabric. Blend your stitching into the fold for a smooth transition and a rounder finish.
- Open up the piece when complete. Repeat this once more with your other body back piece so you have a matching pair.



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16. SEW THE BODY BACK

- Grab your **BODY BACK** pieces (G). Align them with right sides facing and the raw edges matching up. Pin the fabrics together along the center back edge. This is the edge with the **dart** and also goes from **point 4 to 5**.
- Sew body back pieces together from **point 4 to 5**.
- Open up the pieces when complete.

17. SEW THE BACK NECK



- Grab your **HEAD BACK** so far (F) as well as your **BODY BACK** (G). The head will join to the body along the neck edge. But you can also look for the **numbered points** for help with alignment. Look for **points 3 and 4**.
- Flip over your head back so now it's right sides facing with the body back and match up **points 3 and 4**. Pin the fabrics together.
- Sew the head to the body from **point 3** through **point 4** and back to the other **point 3**.
- Open up the pieces when complete.

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18. SEW THE HEAD BACK TO THE FRONT

- Grab your back piece so far as well as your front piece. These pieces will join together all the way around. The next few steps will break it down into sections.
- Start by lining up your **HEAD BACK** with the **HEAD FRONT** so right sides are facing. **Point 1** should match up at the center top and **point 3** will match at the neck seams. Make sure the **ANTENNAE** are tucked inside and pin the fabrics together.
- Sew the head back to the head front from **point 3** through **point 1** and to the other **point 3**.

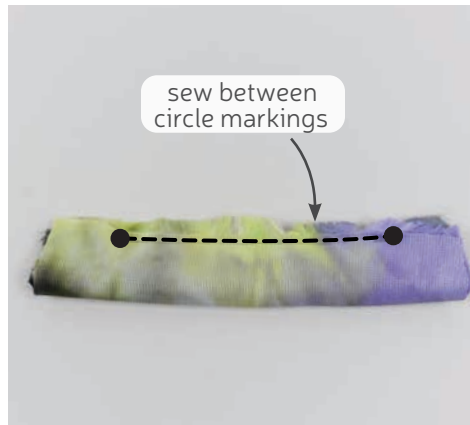
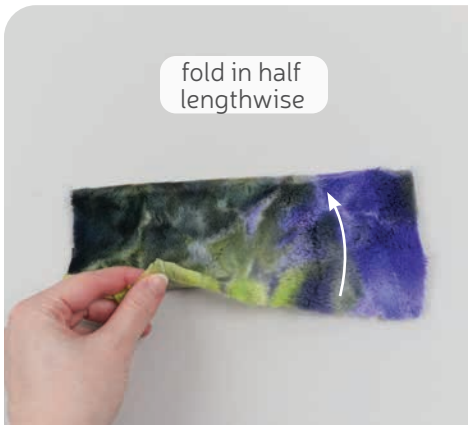


19. SEW THE BODY BACK TO THE FRONT

- Next, line up your body back with the body front. Make sure your **ARMS** and **LEGS** are tucked inside. The center bottom should line up at **point 5**. Make sure right sides are facing and pin the fabrics together.
- Sew the body back to the body front from **point 3**, through **point 5**, and ending at the other **point 3**.
- Turn the body right side out when complete.

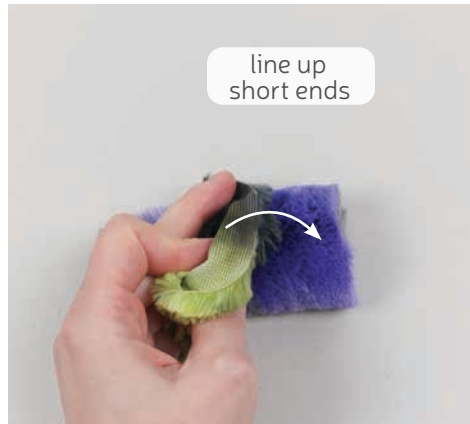
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20. SEW THE NECK FLUFF

- Grab your **NECK FLUFF** piece (I). Fold it in half lengthwise so it makes an even skinnier strip. Make sure right sides are facing and pin the fabrics together.
- Sew the piece together along the long straight edge, but start and stop at the **circle markings**. Leave the short ends free.
- Turn the neck fluff right side out through the openings in the ends.



21. JOIN THE NECK FLUFF INTO A RING

- Take one of the open ends of your **NECK FLUFF** (I) and open it up so the edge makes an even line.
- Repeat this with the other end of your neck fluff and match up the short edges. Make sure right sides are facing and pin the fabrics together.
- Sew the ends of the neck fluff together along this short edge. This should make a ring when complete.

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22. SEW THE POLY PELLETT POUCH

- Grab your **POLY PELLETT POUCH** pieces (J). If you haven't already, transfer the opening for filling markings found on the paper pattern for the pellet pouch. Take two matching pieces and align them together (either way facing; doesn't matter). Sew around the perimeter of the piece, leaving an opening as indicated by the markings.
- Fill the pouch with poly pellets. I like to use a spoon for this, but some people prefer a funnel.
- Once you're finished, thread a hand sewing needle and stitch the opening closed with a whip stitch or back stitch. You can also sew it by machine, but go very slowly or just use the hand wheel. Sewing over a pellet will very likely break a needle.



23. STUFF THE BODY

- Take your plush body so far and insert the **POLY PELLETT POUCH** through the opening in the back of the head.
- Nestle the poly pellet pouch at the bottom of the plush.
- Stuff the body of the plush with stuffing. Stuff it firmly around the pellet pouch until there are no wrinkles near the darts or other seams. Continue stuffing up to the neck and stop.

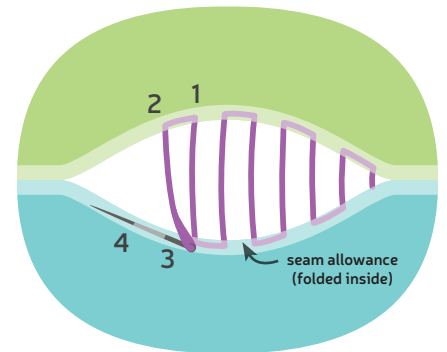
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24. STUFF THE HEAD

- Grab your **NECK FLUFF** piece from before (11). Loop it over the head of your plush.
- Nestle the neck fluff piece onto the neck of your plush so the seam is in the back.
- Continue stuffing the head of your plush. Stuff it firmly so there are no wrinkles near the darts and other seams.



25. SEW THE HEAD CLOSED

- Once the body is filled, make sure the seam allowances in the opening are tucked inside and prepare to ladder stitch it closed. Thread a hand-sewing needle and knot it at the end. Insert the needle from the inside of the opening and out of the plush near one edge of the opening. This will leave the knot inside the plush.
- Ladder stitch the head closed. Take a $\frac{1}{8}$ " stitch into the fold of one side of the opening, then go across and take another. Keep stitching down the opening until you reach the end.

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26. TRIM THE THREADS

- When you're finished, stitch a knot into the end of the seam. Then insert the needle near the finished knot. Bring the needle out about 1-2" away and pull it through.
- Pull the thread taut while snipping the thread. The excess thread should sink back inside the plush -- all hidden!



27. SEW THE WINGS



- Grab your **WING** pieces (H). Take two of them and align them with right sides facing and the raw edges matching up. Pin the fabrics together.
- Sew the wing pieces together along the feathered edge. Leave the short straight edge free for turning the piece right side out later.
- Trim the excess seam allowance around each of the feathers to reduce bulk and increase flexibility in those areas. This way the wings will turn more cleanly.

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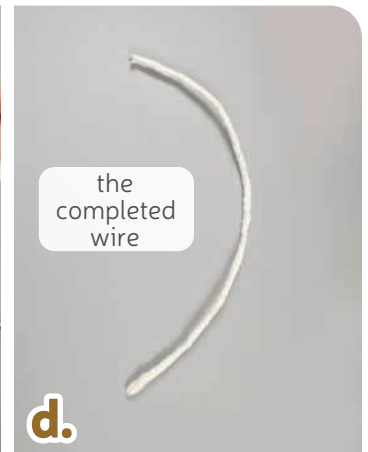
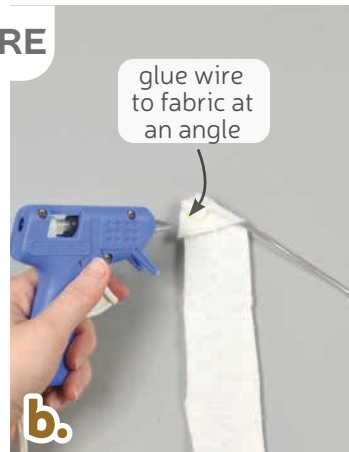
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28. TOP STITCH THE WINGS

- Turn your **WINGS** (H) right side out. Define the feathers with a chopstick or similar turning tool.
- Tuck in the seam allowances of the wing openings. Fold in the fabric by about ¼".
- Grab some thread that matches your wings. Top stitch the wings starting at the fold and going towards the opposite edge of the wing. Use the **stitching guide** found on the paper pattern for the top stitching. This will create the wire channel for wiring the wings later.

29. PREP THE WIRE



- If you're using wire for the wings, take this time to prep it now. Grab your wire, your jewelry pliers, your hot glue gun, and the strip of scrap fabric. Begin by bending over the ends of the wire with the pliers to eliminate the sharp ends. Bend the wire onto itself by about ½" on both ends.
- Next, use the hot glue to wrap the fabric around the wire. Begin with a dollop of glue on the end of the fabric. Then press the wire into the glue so the strip is at an angle as shown. Fold the ends of the fabric over the end of the wire. **WARNING:** the fabric will get hot from the glue.
- From there, cover sections of the fabric in glue, then carefully wrap it around the wire. Keep the fabric strip at an angle so it wraps down the length of the wire.
- Continue wrapping the wire until it's entirely covered. Then fold over the ends of the fabric and secure them with more glue as necessary.

sew desu ne?

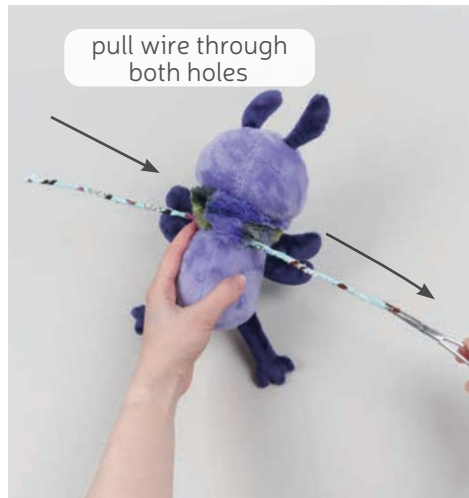
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30. CUT THE WING OPENINGS

- To insert the wire, we're going to make some small holes in the side of the moth. Begin by transferring the **wing placement guides** from the paper pattern for the holes. The holes for the wings are about $\frac{1}{2}$ " below the neck seam and $\frac{3}{4}$ " away from the center back seam.
- Using the tip of your sharpest, smallest scissors, poke a small hole into the **wing placement guides** on each side.
- Use these holes to insert your wire through the body. If you have hemostats it makes the process much easier. Insert the hemostats through both holes, in one hole and out the other. If the hemostats don't fit, you can cut the hole larger, but only 1-2 millimeters. The fabric will quickly spread out from even the smallest cut.

→ *If you cut a hole that's too big, you can cinch it closed again with a gathering stitch.*



31. INSERT THE WIRE

- Grab your wrapped wire from the other side of the body.
- Use your hemostats to pull the wire through both sides.
- Pull the wire through so it's even on both sides.

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32. ATTACH THE WINGS

- Slide the **WINGS** onto the wire using the channels you stitched in step 28.
- Align the wings so they're flush against the back of the moth's body. Ladder stitch the folded edge of the wing to the body of your moth.
- Go around to the other side so you've ladder stitched all the way around. Repeat for both wings.

33. STUFF THE NECK FLUFF

- Take your **NECK FLUFF** (I) and stuff it lightly with stuffing. Add enough stuffing so it puffs up all the way around the neck.
- Tuck in the seam allowances in the opening of the neck fluff, then ladder stitch the piece closed.



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TEST SQUARE 2"

measure this square to
be sure you've printed
at the proper
proportions

LEGS (E)

Cut 4 from
main fabric
1/4" seam
allowance
included

NAP

HEAD BACK (F)

Cut 2 from main fabric
(1 reversed)
1/4" seam allowance included

Mothman Plush
PATTERN
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NAP

STRETCH

opening for turning

ARMS (D)

Cut 8 from main
fabric
(4 reversed)
1/4" seam allowance
included

NAP

HEAD FRONT (A)

Cut 1 from main
fabric
1/4" seam allowance
included

Mothman Plush
PATTERN
WWW.CHOLYKNIGHT.COM

STRETCH

NAP

aplique
placement

ANTENNAE (B)

Cut 4 from accent
fabric
(2 reversed)
1/4" seam allowance
included

NAP

dart

dart

dart

dart

3

2

2

3

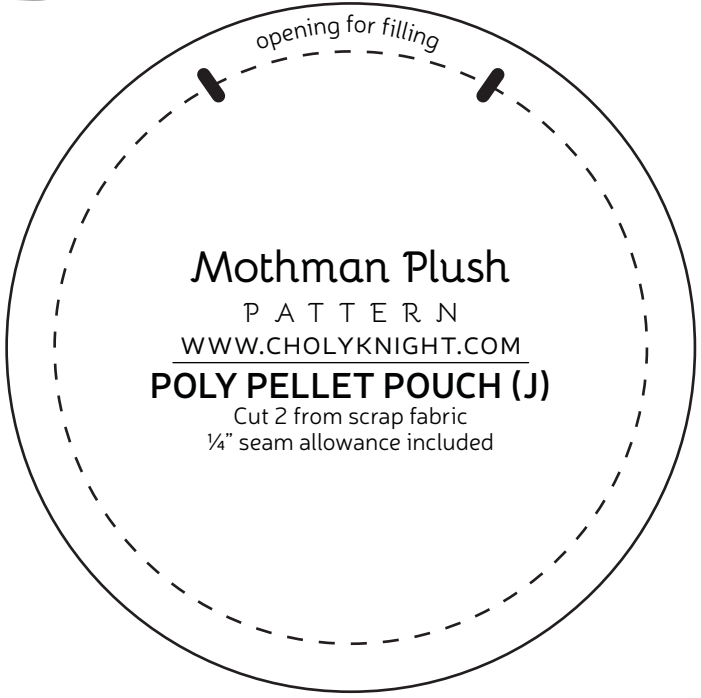
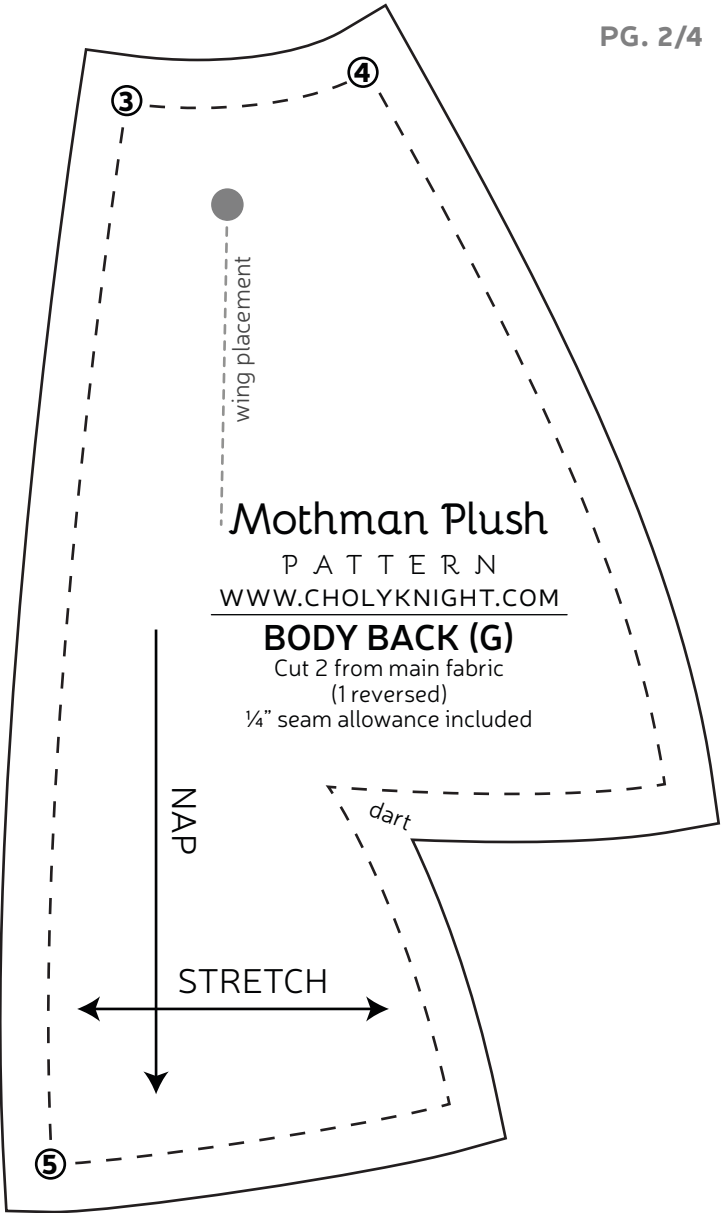
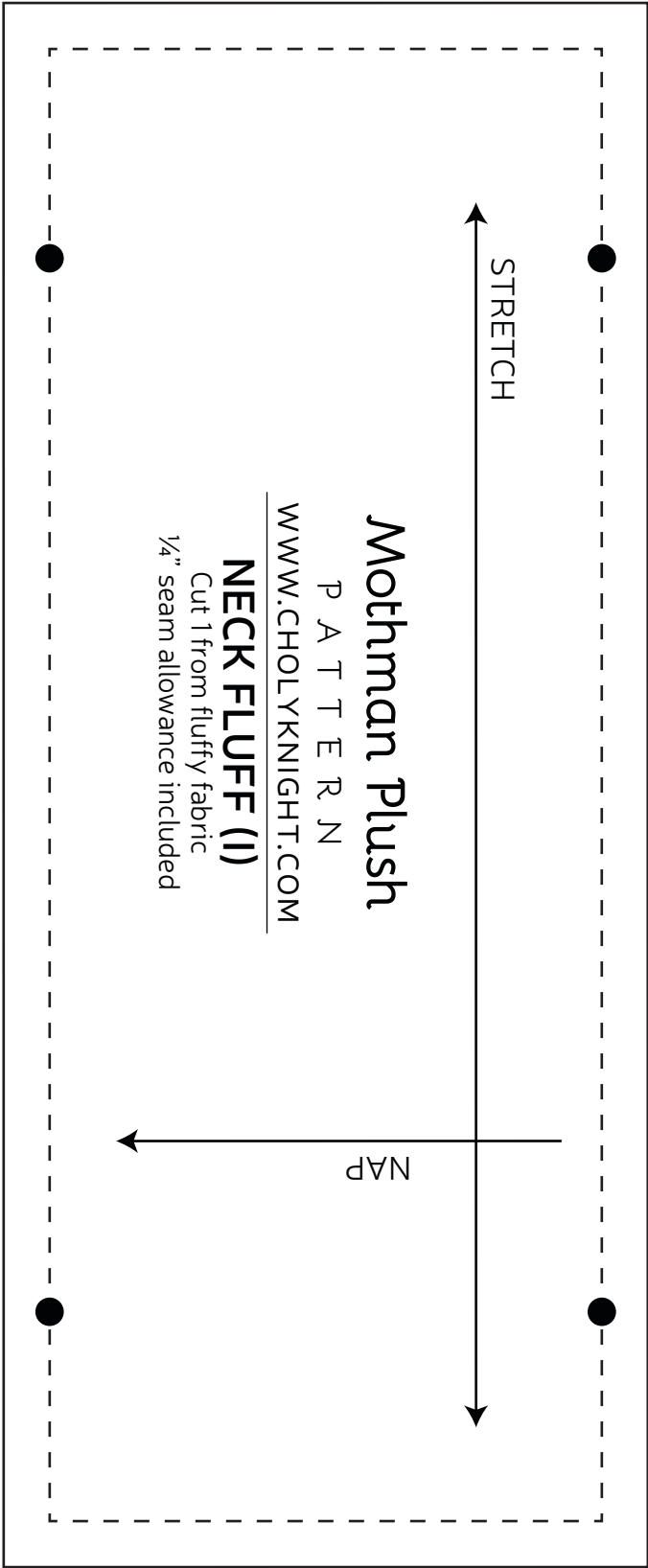
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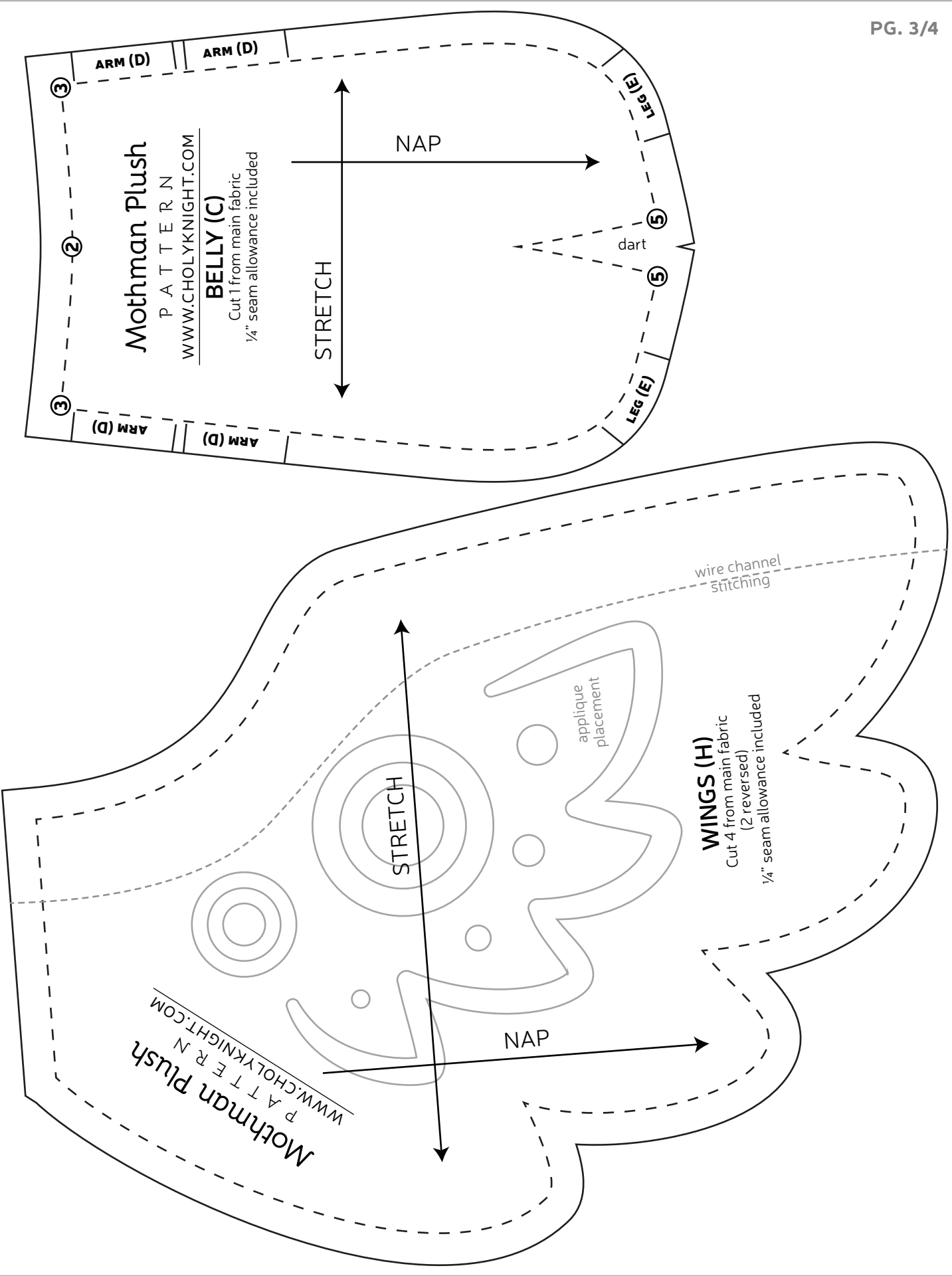
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ANTENNA
(B)

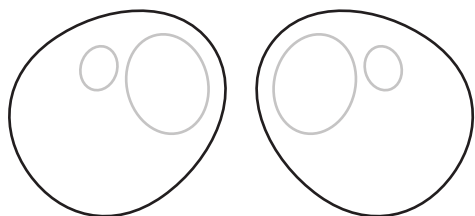
ANTENNA
(B)





CUTE EYES

applique
trace & cut 1 each
from accent color

**EYE SHINES**

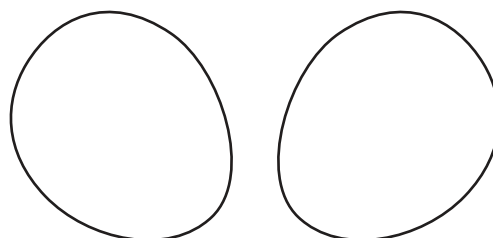
applique
trace & cut 2 each
from white

**MOUTH**

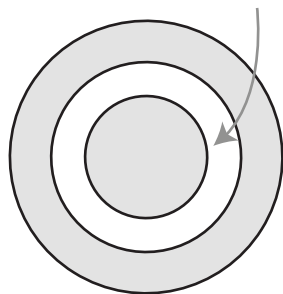
applique
trace & cut 1 from
dark accent color

**CREEPY EYES**

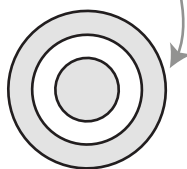
applique
trace & cut 1 each
from accent color

**CIRCLE DETAILS**

applique
trace & cut 4 each
from accent color

**RING DETAILS**

applique
trace & cut 4 each
from accent color

**FEATHER ACCENTS**

applique
trace & cut 4 each
from accent color

