CUBONE
plush

a free sewing pattern by

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CUBONE PLUSH

These instructions will go over how to make a chubby and cuddly version of the Pokémon Cubone! He's the Pokémon well known for wearing a skull helmet, and this version has a cute removable one made from felt.

It also features a big round belly, tiny feet, and removable bone accessory.
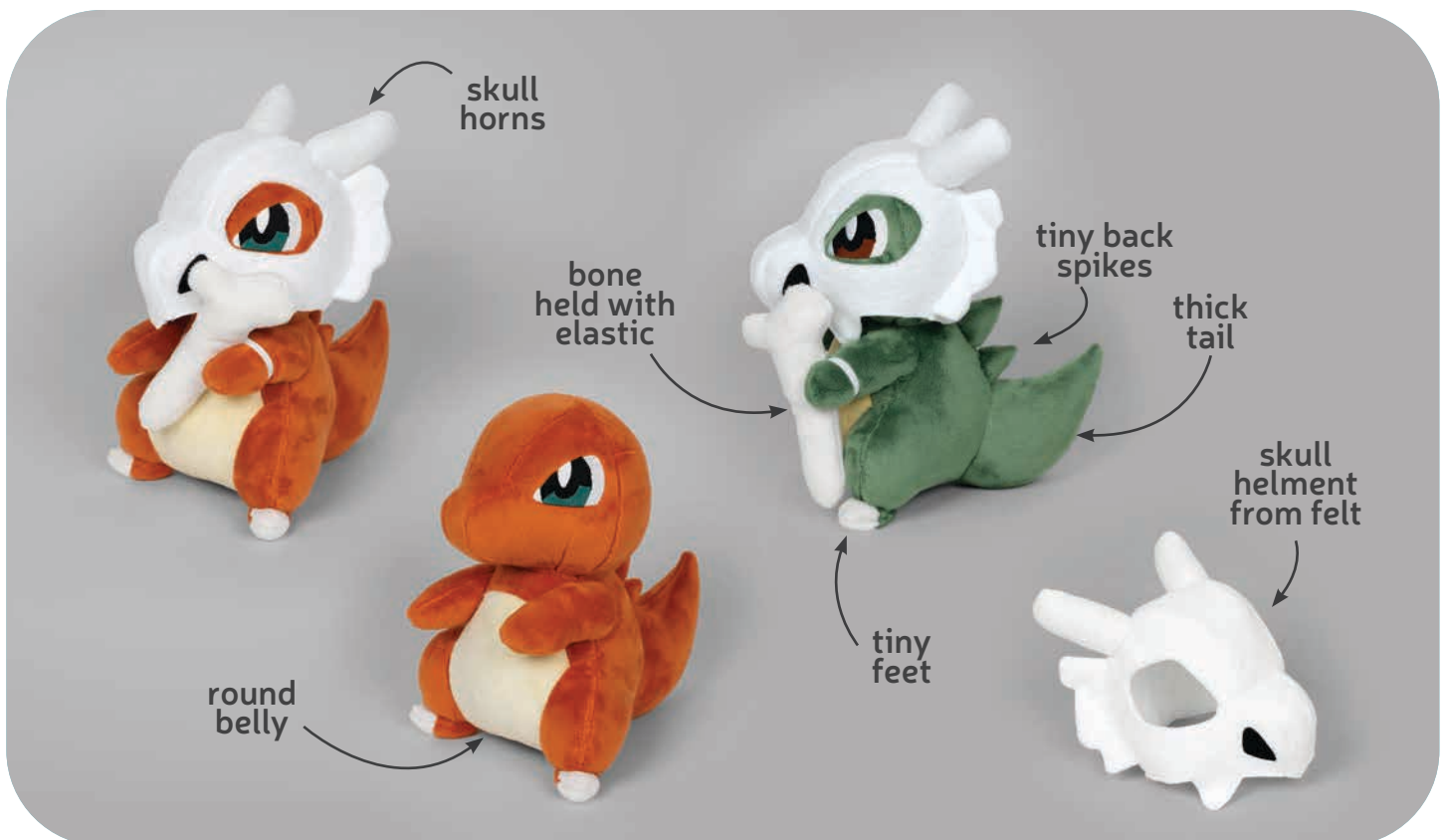
SKILLS USED:

- Fusible web applique
- Curved sewing
- Ladder stitch
- Sewing small pieces
- Matching notches and points
- Basting
- Darts
- Gathering; gathering stitch

DIFFICULTY:

■■■■□□□□□□

The hardest part of this plush is likely all the curves to sew in the head and helmet. Be sure to take your time here and clip the fabrics to help them bend better.

MAKES:

ONE PLUSH:
About 9½" tall from bottom of feet to top of head, 8½" long from front of nose to tip of tail, and 6½" long from each side of leg

skull horns

bone held with elastic

tiny back spikes

thick tail

skull helment from felt

round belly

tiny feet

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MATERIALS & TOOLS:

- ⅓ yd. of rust fabric for main body
- ¼ yd. (or 9" x 9") of off white fabric for bone and toes
- ¼ yd. (or 6" x 6") of light yellow fabric for belly
- ½ yd. of white felt for skull helmet
- 4" of ¼" wide elastic to hold bone
- 3" x 3" of white applique fabric for eye whites and eye shines
- 3" x 3" of black applique fabric for irises and nostrils
- 2" x 2" of dark teal applique fabric for iris highlights
- 5" x 5" of light or heavy duty fusible web
- sewing thread to match main fabric and applique fabrics
- poly-fil stuffing
- basic sewing tools (sewing machine, scissors, iron, needles, pins, fabric marker, seam ripper)

FUSIBLE WEB:

- Fusible web adhesive is a sheet of adhesive with a paper backing. **Not to be confused with fusible interfacing**, which is adhesive attached to a fabric/fiber backing.
- Some common brands are **Pellon** & **HeatnBond**
- In countries outside the US, it may also be known as **bondaweb**
- It comes in **light** and **heavy duty** varieties. Lightweight strength is meant for applique you intend to sew later. Heavy duty versions are for a no-sew bond. If you try to sew them later your machine might have trouble penetrating the glue.

lightweight fusible

heavyweight fusible

APPLIQUE FABRICS:

- Good applique fabrics include **flannel**, **cotton**, **felt**, **minky**, and **fleece**.
- Flannel and cotton are best for detailed applique with a lot of layers because they're thinner. Meanwhile felt, minky, and fleece are better for simpler applique like body markings.
- **Flannel** is used in the example instructions (page 7).

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fabric comparison:

felt   cotton   jersey   fleece   minky

long pile minky

minky

cuddle fleece

micro fleece

anti-pill fleece

fleece

SUGGESTED BODY FABRICS:

MINKY OR FLEECE
Medium weight, plush fabrics with about 20%-30% stretch along the crosswise grain work best for this project. The varieties shown to the left are some good options and names to look for. Try to avoid heavyweight versions of fleece that are intended for outdoor apparel or they may cause trouble for the detailed areas.

You can also use non-stretch fabrics (such as felt), but be aware that the curves will be more difficult to sew and the result will look different. The plush will become more elongated and the edges will look sharper.

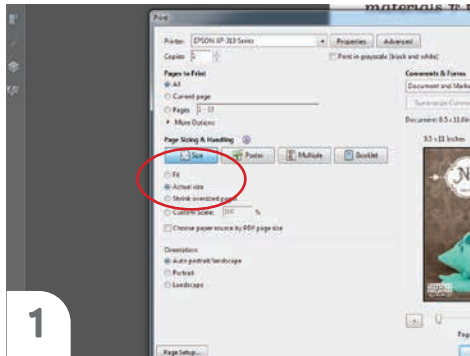10" of minky stretches to 13" = 30% stretch
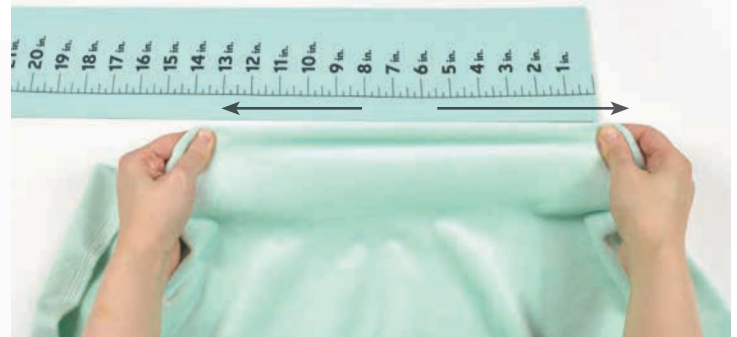
MINKY   VS.   FELT

PRINTING THE PATTERN:

Set your computer to print **PAGES 34-40.**
If you're unfamiliar with printing and assembling a .pdf pattern, read the steps to follow.
For the best results, use a .pdf reader like **ADOBE READER**. That's what is shown here and will give you the most control over the settings.
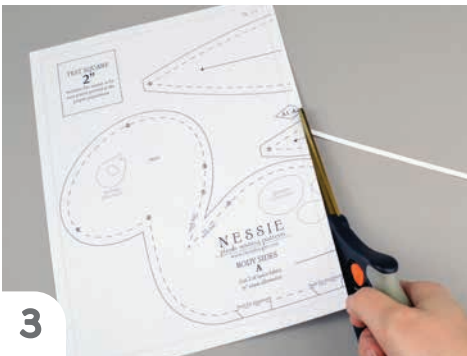
1

At the print dialog box, check the box that says print at "Actual Size" or 100%. Any other selection (such as "Fit to page") will distort the pattern so it's slightly larger or smaller and we don't want that.

2

Print the pages needed for the file. You might have one or more. Either way, be sure you have the full collection by noting the page numbers in the corner.

3

It's likely your printer will have a margin that ensures your image doesn't print to the very edge. Assembly will be easier if you trim off this blank margin edge. This will give you pages that overlap slightly during assembly. If you trim across the gray outline boxes, this will give you pages that don't overlap but rather butt against each other.
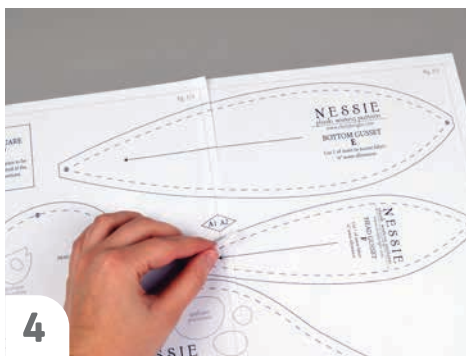
4

To line up the pattern pages, match up the corresponding diamond shapes. Each diamond will have a letter, so it's simply a matter of matching A1 to A2, B3 to B4 and so on. The faint gray lines indicate the border of every page, you should be able to line those up as well. When the diamond goes together, tape it in place.

If you have many pages, it's easier to tape up the pages into rows first. Then tape the rows together into a full block.
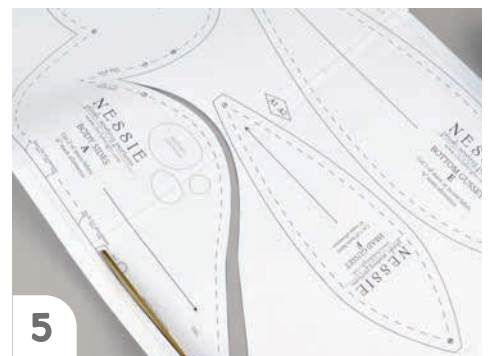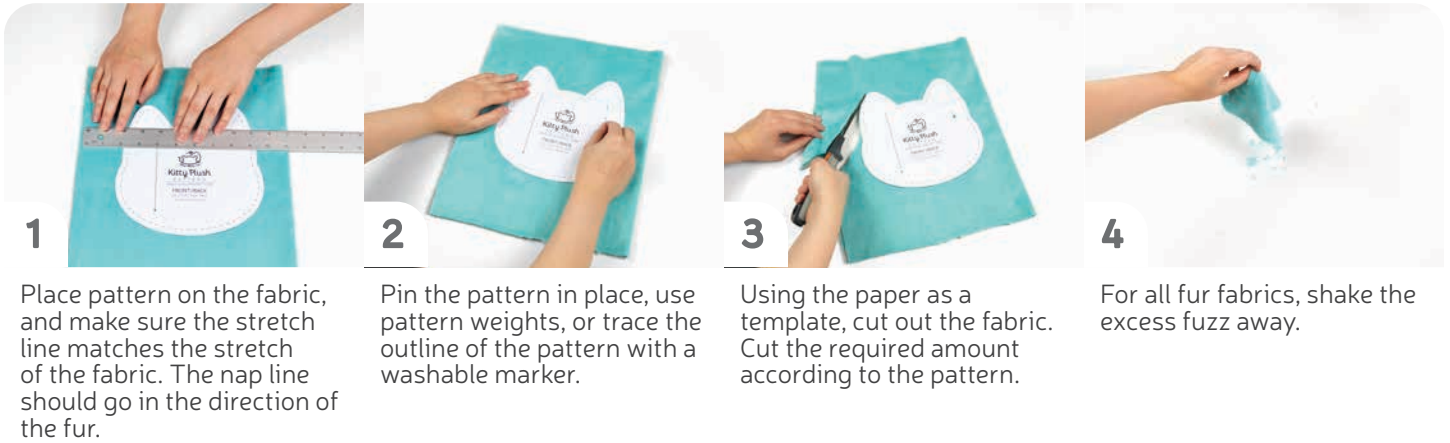
5

You can trace the patterns onto a different paper, or you can also just cut them straight from the printer paper -- be sure that each piece is fully taped together along the joins so they don't fall apart when you cut them.

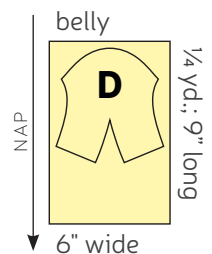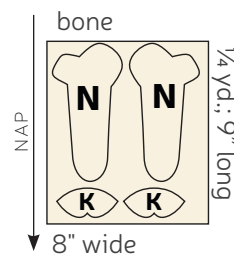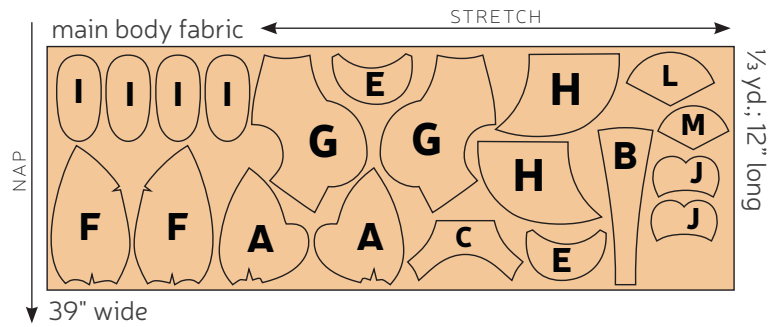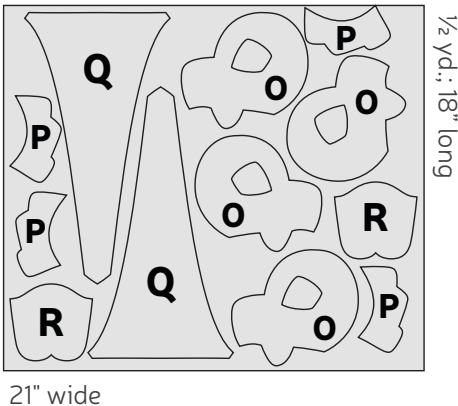**sew desu ne?**

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CUTTING THE FABRIC:

1 Place pattern on the fabric, and make sure the stretch line matches the stretch of the fabric. The nap line should go in the direction of the fur.

2 Pin the pattern in place, use pattern weights, or trace the outline of the pattern with a washable marker.

3 Using the paper as a template, cut out the fabric. Cut the required amount according to the pattern.

4 For all fur fabrics, shake the excess fuzz away.

CUTTING LAYOUT:

NOTE ON FELT:
Felt doesn't have a grain line, so your pieces can go in any direction that fits the best!

main body fabric — STRETCH

⅓ yd.; 12" long

NAP

I I I I E G G H H L M B J J F F F A A C E

39" wide

felt for skull

Q P O P O O P R Q R O P

½ yd.; 18" long

21" wide

bone

NAP

N N K K

8" wide

¼ yd.; 9" long

belly

NAP

D

6" wide

¼ yd.; 9" long

BEFORE YOU BEGIN:

- Briefly read the project instructions so you know what to expect.
- If desired, mark the cut fabric pieces with the markings and symbols from the pattern. Or wait until the applicable step before transferring.
- Note that a ¼" seam allowance is used for most of the project. Some parts of the skull have a ⅜" **SEAM ALLOWANCE** and are pointed out. The seam allowance is included in the pattern templates.

1. FUSE THE EYE APPLIQUE

trace onto paper side

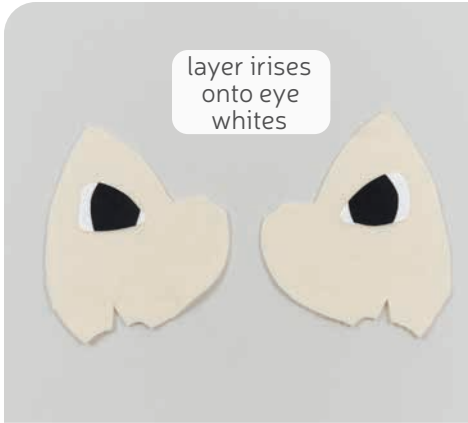fuse to applique fabric

hold applique while pulling paper away

a. Grab your fusible web and applique templates. Trace the pieces for the eyes. You should have:
- **eye whites** (2, white)
- **irises** (2, black)
- **iris highlights** (2, dark teal)
- **eye shines** (2, white)
- **skull nostrils** (2, black)

b. Fuse the bumpy (adhesive) side of the fusible web onto the applique fabrics.

c. Cut out your applique pieces and grab your **HEAD SIDE** piece (A). Grab the **eye white** applique piece. Set your paper pattern on top of the head side piece. Align the applique piece on top where the placement markings are. Next, carefully pull the paper pattern away while holding the applique piece in place.

d. Fuse the applique pieces with your iron. Use a press cloth, such as a scrap piece of cotton. This will help protect any polyester or fuzzy fabrics from melting or scorching.

add eye whites first

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layer irises onto eye whites

add smallest pieces last

add nostrils to skull sides

2. FINISH THE APPLIQUE

a. After adding the *eye white* layer, add the *iris* layer next. Fuse that in place using the photo and paper pattern as a guide.

b. Lastly add the smallest pieces, the *iris highlights* and *eye shines*. Fuse these in place as well.

c. Also take this time to fuse your *skull nostrils* to two of your **SKULL SIDE** pieces (O).

• This should complete the applique. If you used heavy duty fusible web, you can keep the pieces fused without sewing. If you used lighter fusible web, you'll want to stitch the pieces in place. A zigzag stitch with matching thread works nicely around the edges.
For hand sewing options, see below.

straight stitch; great for felt

applique whipstitch
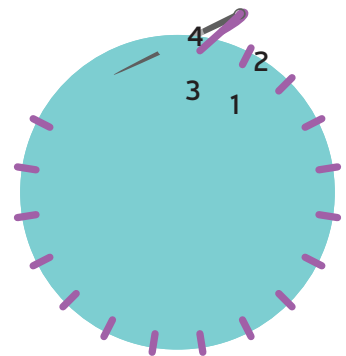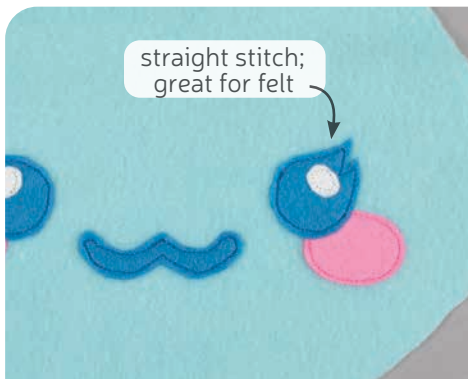
3. OTHER APPLIQUE OPTIONS

a. Other good options for applique include a straight stitch, which involves sewing around the edge of the applique pieces with a straight stitch using matching thread -- about 1/8" in from the edge.

b. You can also applique by hand; I prefer a whipstitch. Thread a hand-sewing needle with some matching thread and knot it. Bring the thread up from the back of the project; about 1/8" in from the edge of the applique shape. Bring it down perpendicular from the curve, just outside of the applique shape. This completes one stitch.

c. For the next stitch, bring the needle back up about 1/8" away from the previous stitch and 1/8" in from the edge just as in the first stitch. Once again, bring it down just outside the applique shape. Continue this way until you've sewn around the shape.

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fold along point of dart

blend stitching into fold

DARTS:
A wedge-shaped gap found in a pattern. When sewn in fabric, it creates a tuck in the fabric and develops a 3D shape. The diagonal sides of the wedge are the **LEGS**; these are matched up and sewn to the **POINT** of the dart.

4. SEW THE HEAD SIDE DARTS

a. Grab your **HEAD SIDE** pieces (A). These pieces have a *dart* along the neck edge as labeled on the paper pattern. To sew the *dart*, start by folding the fabric along the point of the *dart* so the short slanted edges match up. Make sure right sides are facing and pin the fabrics together.

b. Sew the *dart* starting at the opening and work your way toward the fold of the fabric. Repeat this with your other head side piece for two *darts* total.

mark numbered points

align points 1 and 2

sew from point 1 to 2

5. ATTACH THE UPPER FOREHEAD

a. Grab your **FOREHEAD** piece (B). This piece will join to the **HEAD SIDE** (A) along the side edges. But you can also look out for the *numbered points* for help with alignment. Look for *points 1 through 4*. Make sure you have them marked on your fabric to help as you go along. We'll sew one section at a time.

b. Take your forehead and flip it so now it's right sides facing with the head side. Line up *point 1* at the top corner and *point 2* at the nose corner. Make sure right sides are facing and pin the fabrics together.

c. Sew the forehead to the head side from *point 1 to 2*.

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6. ATTACH THE MIDDLE FOREHEAD

a. Grab your **FOREHEAD** (B) and align *point 3* at the nose area on the **HEAD SIDE** (A). Make sure right sides are facing and pin the fabrics together.

b. Pick up where you left off sewing the forehead from *point 2 to 3*.

line up point 3

3

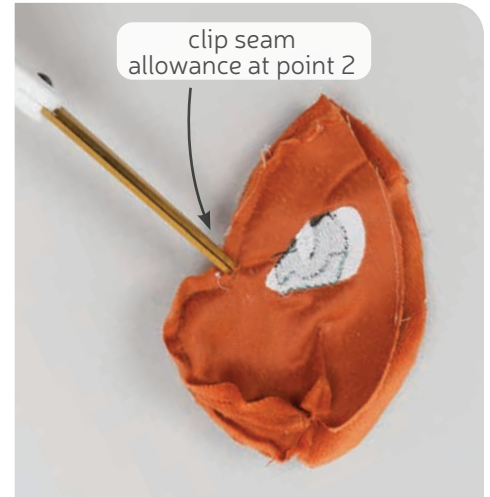3

sew from point 2 to 3

2

3

7. ATTACH THE LOWER FOREHEAD

a. Grab your **FOREHEAD** (B) and align *point 4* at the bottom corner area on the **HEAD SIDE** (A). Make sure right sides are facing and pin the fabrics together.

**b.** Pick up where you left off sewing the forehead from *point 3 to 4*.

4

4

line up point 4

sew from point 3 to 4

3

4

line up other side

forehead is completely attached

clip seam allowance at point 2

8. SEW THE OTHER SIDE

a. Grab your other **HEAD SIDE** piece (B). Repeat **steps 5 though 7** to attach the other side of the forehead to the other head side. This should line up **points 1 through 4** again. Make sure right sides are facing and pin the fabrics together.

b. Sew the forehead to the head side from **point 1 through 4**. This should completely attach the forehead.

c. Trim the excess seam allowance at the corner at **point 2**. This will allow the piece to turn more cleanly when the plush is flipped right side out later.


chest will join to belly

align chest around belly

sew from point 7 to 7
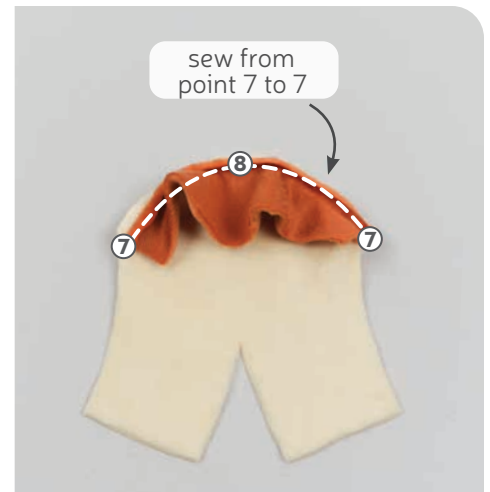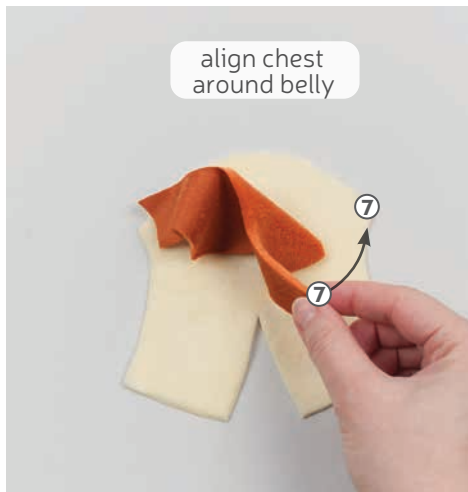
9. ATTACH THE CHEST

a. Grab your **CHEST** and **BELLY** pieces (C & D). The chest will join to the belly along the inner edges, but you can also refer to the **numbered points** for help with alignment. Look for **points 7 and 8**.

b. Flip over the chest piece so it lines up with the belly piece. Line up **point 8** at the center and **point 7** at the corners. Make sure right sides are facing and pin the fabrics together.

c. Sew the chest to the belly from **point 7 to 7** with **point 8** in between.

fold along point of dart

blend stitching into fold
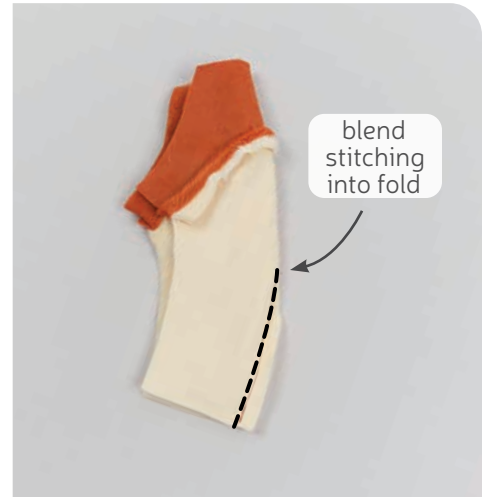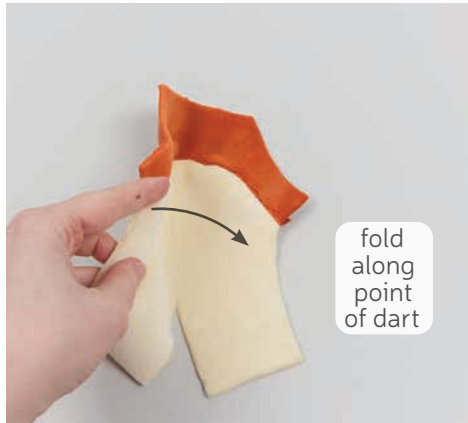
10. SEW THE BELLY DART

a. Open up your **BELLY** pieces from the previous step and the **CHEST** (C) should be fully attached.

b. Next, sew the *dart* found at the center of the **BELLY** (D). This is the large wedge shape marked on the paper pattern. Fold the fabric along the point of the *dart* so the slanted edges match up.

c. Sew the *dart* starting at the opening and work your way toward the fold. Try to blend your stitching into the fold for a smooth transition and a rounder finish to the plush.

inner legs will join to belly

line up points 9 & 10

sew from point 9 to 10
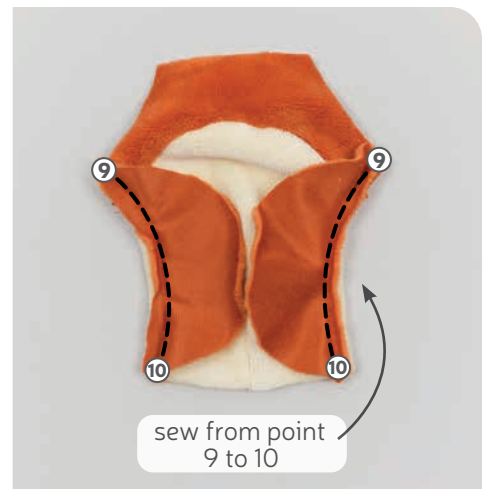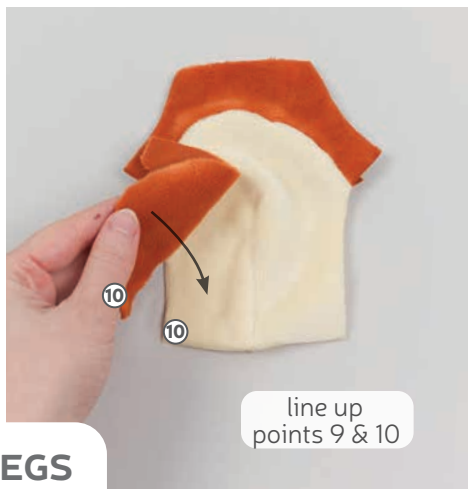
11. ATTACH THE INNER LEGS

a. Grab your **INNER LEG** pieces (E). These pieces will join to the belly along the inner curves as shown. But you can also look for the *numbered points* for help with alignment. Look for *points 9 and 10*.

b. Flip over the inner leg piece so it matches up with the belly and *points 9 and 10* align. Make sure right sides are facing and pin the fabrics together.

c. Sew the inner leg to the belly from *point 9 to 10*.
Repeat this with your other inner leg piece for two total.

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12. SEW THE FRONT NECK

a. head will join to belly

b. line up points 5 & 6

c. sew from point 5 to 5

d. the completed front

a. Grab your belly so far as well as your head front so far. We're going to attach these pieces along the neck edge. But you can also look for the *numbered points* for help with alignment. Look for *points 5 and 6*.

b. Flip your head over so now it's right sides facing with the chest. Match up *point 6* at the center and *point 5* at the corners. Make sure right sides are facing and pin the head to the chest.

c. Sew the head to the chest along this neck edge. Sew from *point 5 to 5* with *point 6* in the middle.

d. Open up the pieces when complete. Set your pieces aside for a moment while we make the back half.

fold along point of dart

blend stitching into fold

repeat for both darts
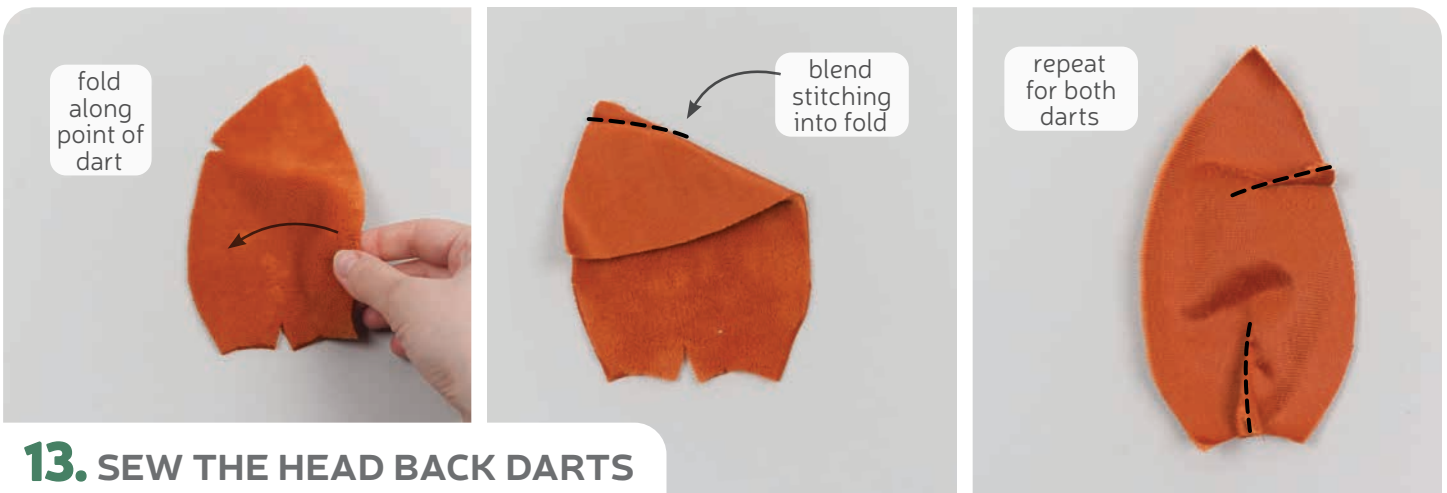
13. SEW THE HEAD BACK DARTS

a. Grab your **HEAD BACK** pieces (F). These pieces also have several *darts* just like the head front from before. We're going to sew them the same way, starting by folding your fabric along the point of the *dart*. Align the slanted edges. Make sure right sides are facing and pin the fabrics together.

b. Sew from the opening of the *dart* into the fold of the fabric. Try to blend your stitching into the fold for a smooth transition and a rounder finish to the plush.

c. Repeat this with the other *dart* on your head back piece for two total. Then repeat this again so you have two *darts* on both head back pieces.

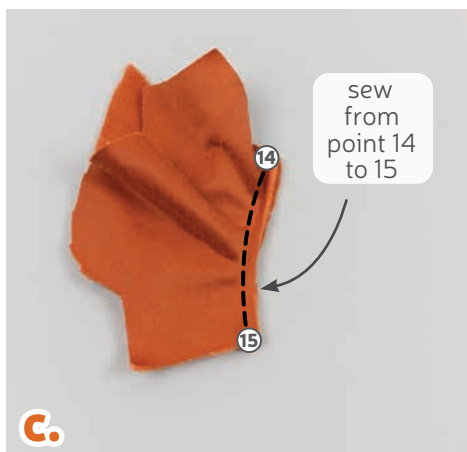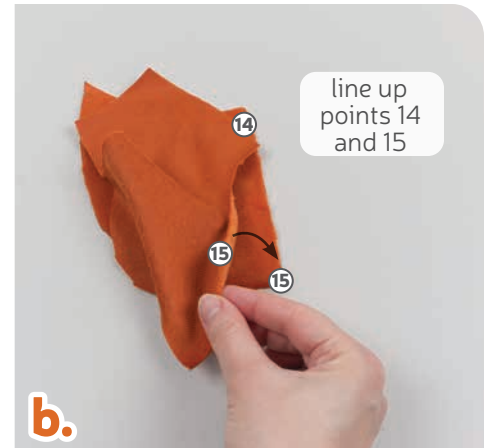**sew desu ne?**

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14. SEW THE HEAD BACK

a. Take your two **HEAD BACK** pieces (F) and align them with right sides facing and the raw edges matching up.

b. If you haven't already, note the *opening for turning markings* for the head back. Transfer these markings over to the wrong side of the fabrics you've just stacked. Sew the pieces together along this center back edge, but skip over the *opening for turning* that you marked. This is also the edge marked from *points 12 to 13* if you're keeping track.

leave open for turning

15. ATTACH THE TAIL

a. Grab your **BODY BACK** (G) and **TAIL** pieces (H). These pieces will join together next at the inner curves, but you can also look out for the *numbered points* for help with alignment. Look for *points 14 and 15*.

b. Stretch the inner curve of the body back to fit along the straight edge of the tail. This should line up *points 14 and 15*. Make sure right sides are facing and pin the fabrics together.

c. Sew the pieces together along *points 14 and 15*.

d. Open up the pieces when complete, then repeat this step with your other tail and body back pieces so you have both sides.

back will join to tail

a.

line up points 14 and 15

b.

sew from point 14 to 15

c.

d.

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16. SEW THE BODY BACK

sew along tail edge

trim seam allowace at corner

a. Take your two body back pieces and align them with right sides facing and the raw edges matching up. We'll be sewing the center back edge which is the edge with the tail. It also goes from the top corner at *point 13* down to the bottom corner at *point 11*. Pin the fabrics together.

b. Sew the body pieces together along the center back. Start at the top corner at *point 13* and go around the tail from *point 14 to 15*. Then go down to the bottom corner and end at *point 11*.

c. Trim the excess seam allowance around the tip of the tail so it turns more cleanly.

d. Turn the body back right side out and define the point of the tail with a chopstick or similar turning tool.

17. SEW THE BACK NECK

head will join to head back

line up neck edge

sew from point 5 to 5

a. Grab your body back so far as well as your head back so far. We're going to attach these pieces along the neck edge. But you can also look for the *numbered points* for help with alignment. Look for *points 5 and 13*.

b. Flip your head over so now it's right sides facing with the back. Match up *point 13* at the center and *point 5* at the corners. Make sure right sides are facing and pin the head to the back.

c. Sew the head to the back along this neck edge. Sew from *point 5 to 5* with *point 13* in the middle.

d. Open up the pieces when complete.

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front will join to back

line up point 12 at center top
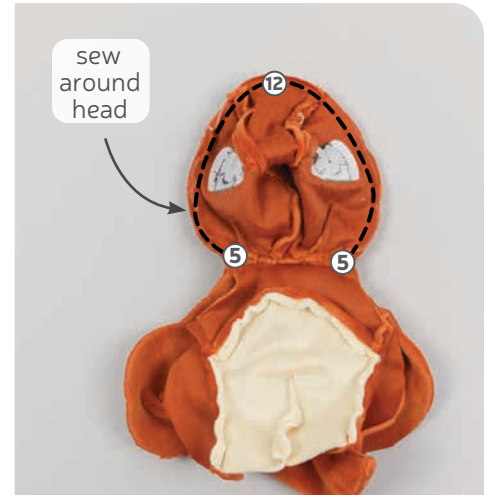
sew around head

18. SEW THE HEAD FRONT TO THE BACK

a. Grab both of your front and back pieces so far. Align them with right sides facing. We're going to sew around the entire body. Experts should be able to handle this all in one go, but we're going to break it down into several parts for beginners.

b. Start by aligning the head pieces. Match up the **CENTER HEAD BACK** (F) with the **FOREHEAD** (B) at *point 12*. The *neck seams* at *point 5* should also match up.

c. Sew the head front to the back all the way around, starting at one side of the neck and going to the other.

19. SEW THE SIDE

a. Next, line up the **BODY** pieces. This is the *edge* starting at the neck at *point 5* and going down to *point 9* at the top of the leg. Make sure right sides are facing and pin the fabrics together.

b. Sew the body side, starting at *point 5* and going down to *point 9*.

line up side edges

sew from point 5 to 9

20. SEW THE LEG & MIDDLE

a. Next pin the **INNER LEG** (E) to the outer curve of the **BODY BACK** (G). It starts at *point 9* and goes around to *point 10*. Make sure right sides are facing and pin the fabrics together.

b. Sew around the leg, from *point 9 to point 10*.

c. At the edge between the legs, the *dart* on the **BELLY** (D) will match up with the center back seam at *point 11*.

d. Pin and sew between the legs, from one *point 10* to the other with *point 11* in the middle.

line up legs

sew from point 9 to 10

line up between legs

sew from point 10 to 10

21. SEW THE OTHER SIDE

a. Finish up the other side by repeating steps 19 and 20 in the other direction.

b. Sew around the leg from *point 10 to 9*, then up the side from *point 9 to 5*. This should end at the neck seam and take you all the way around the body.

line up other side

sew around leg and side

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22. CLIP & TURN THE BODY

a. Before turning the body right side out, clip the seam allowances at the corners. This will help it turn more cleanly. This is particularly important at the neck seam and at the leg corners at *points 9 and 10*.

b. Turn the body right side out through the opening in the back of the head.

clip seam allowance at corner

turn right side out

23. STUFF THE BODY

stuff tail tip firmly

a.

sneak stuffing into legs
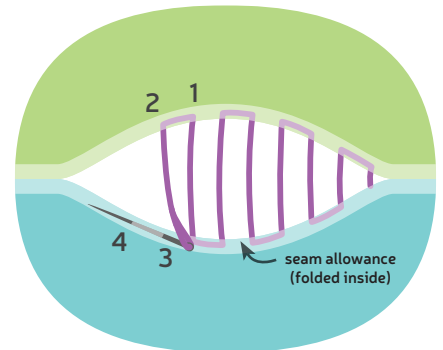
b.

sneak stuffing into nose

c.

a. Start stuffing the body, starting with the tail. Be sure to use small bits of stuffing in the point of the tail. This will help the tail stay looking pointy and not deflate later with use.

b. For the body, it helps to begin by stuffing the body about halfway.
While the body is halfway stuffed, start filling up the legs by sneaking stuffing into them. It will help hold the stuffing in the legs if there is already stuffing in the body.

c. Start stuffing the head. Begin by filling up the sides of the head halfway (just like with the body).
Next, fill up the nose. If there's already some stuffing in the head, this will help keep it in place. Stuff it enough so there are no wrinkles in the fabric near the seams and darts.

d. Fill up the rest of the head until it's completely firm. If possible, sneak extra bits of stuffing into the neck. Continue stuffing the plush until the head and body are firm.

stuff rest of head

d.

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bring needle out near one edge of opening

ladder stitch head closed

2 1
4 3
seam allowance (folded inside)

24. LADDER STITCH THE HEAD CLOSED

a. Once the plush is stuffed, make sure the seam allowances in the opening are tucked inside and prepare to ladder stitch it closed. Thread a hand-sewing needle and knot it at the end. Insert the needle from the inside of the opening and out of the plush near one edge of the opening. This will leave the knot inside the plush.

b. Continue from here doing a ladder stitch. Take a ⅛" stitch into the fold of one side of the opening, then go across and take another. Keep going down the opening until you reach the end.

25. CLIP THE THREAD

a. When you're finished, stitch a knot into the end of the seam. Then insert the needle near the finished knot. Bring the needle out about 1-2" away and pull it through.

b. Pull the thread taut while snipping the thread. The excess thread should sink back inside the plush -- all hidden!

bring needle out 1-2" away

pull at thread while clipping

sew desu ne?

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foot will join to toe

align notched edge

sew along notched edge

26. ATTACH THE TOES

a. Grab your **FOOT** and **TOE** pieces (J & K). These pieces will join together next along the inner curves. But you can look for the *notch markings* for help with alignment.

b. Flip over your foot piece so it aligns with the toe along the *notched edge*. Line up the raw edges with the *notch* in the middle. Make sure right sides are facing and pin the fabrics together.

c. Sew the foot to the toe along the *notched edge*.
Repeat this with your remaining foot and toe pieces for two total.

fold foot in half

blend stitching into folds
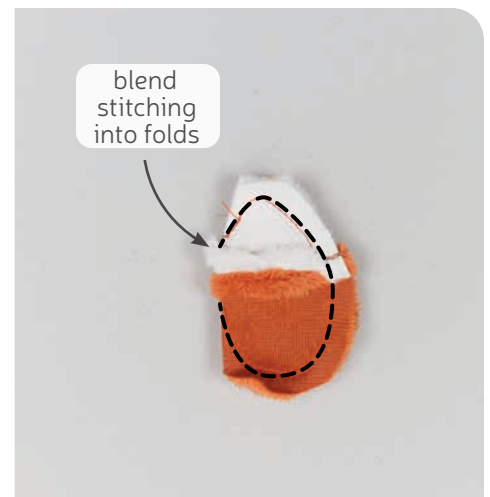
27. SEW THE FOOT

a. Open up your **FOOT** pieces when complete and they should make one full shape.

b. Now fold your foot piece in half with right sides facing and the toe seams matching up on the side. This should make it a small oval shape. Pin the fabrics together.

c. Sew around the foot starting at one fold and going around to the other. Try to blend your stitching into the fold for a smoother finish and so the foot doesn't look pointy when it's turned later. Repeat this with your other foot piece for two total.

sew desu ne?

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trim seam allowance at curves

cut through one layer only

flip feet right side out
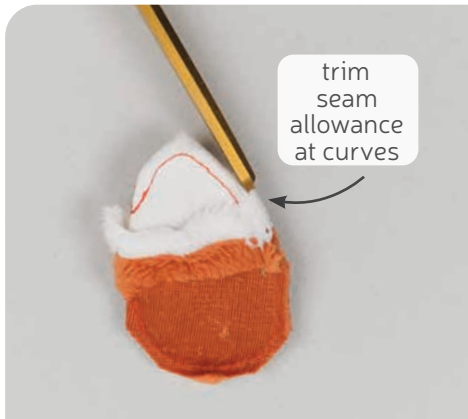
28. TURN THE FEET

a. Trim the excess seam allowance around the tight curves to reduce bulk in those areas.

b. To turn the foot, cut a short slit into one layer of the fabric only. It's centered on the foot piece but you can also look for the *cutting guide* on the paper pattern for extra help.

c. Repeat this with your other foot piece, then turn them right side out through the opening you cut. This should leave you with two feet total.

stuff lightly

align feet onto bottom

ladder stitch around cut

29. ATTACH THE FEET

a. Stuff the feet lightly with stuffing. Be sure to get small bits in the tip of the toe so they stay looking pointy.

b. Align the foot onto the bottom of your plush. The toes should be pointing forward and the cut edge should be facing the plush. Here they're placed with the heel right next to *point 10* at the bottom of the leg. But you can adjust if that works better for you.

c. Ladder stitch the foot to the body by going around the cut you made earlier. Repeat this with your other foot so both feet are attached.

sew desu ne?

30. SEW THE ARMS

a. sew around arm

b. cut through one layer only

c.
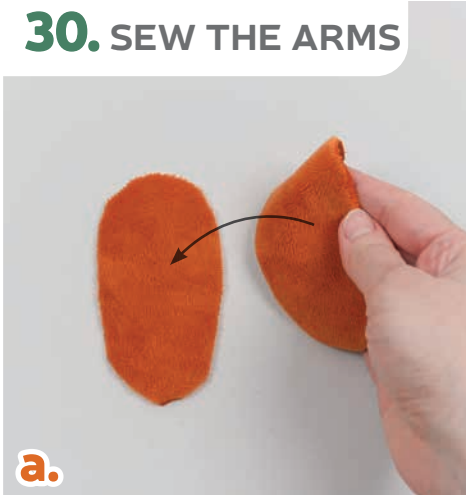
a. Grab your **ARM** pieces (I). Take two of them and align them with right sides facing and the raw edges matching up.

b. Sew the pieces together all the way around the shape.

c. To turn the piece, cut a short slit into one layer of the fabric only. Center it near the top in the shoulder area. But you can also look for the *cutting guide* on the paper pattern for extra help.

d. Turn the arm right side out through the opening that you cut.

e. Stuff the arm lightly with stuffing. Repeat this with your other arm so you have two arms total.

d.

e. stuff lightly

align onto side

sew around shoulder seam

flip upward and stitch underneath

31. ATTACH THE ARMS

a. Grab your plush so far and align the arms onto the side of the body. Take the cut end and align it so it's facing the body. Here it's placed about ⅛" beneath the neck seam and sticking out about ¾" behind the side seam. You can also use the *placement guides* found on the paper pattern for help. You can use this as a starting point, then adjust the placement if you prefer something else. It helps to have the arms sticking forward so they can hold onto the **BONE** accessory later.

b. Stitch the arms in place by ladder stitching around the shoulder area close to the arm seam.

c. Then for the underside of the arm, you'll need to flip it up and stitch underneath around the cut that you made.
Repeat this with your other arm piece so you have two total.

fold in half

turn right side out

leave bottom open for turning
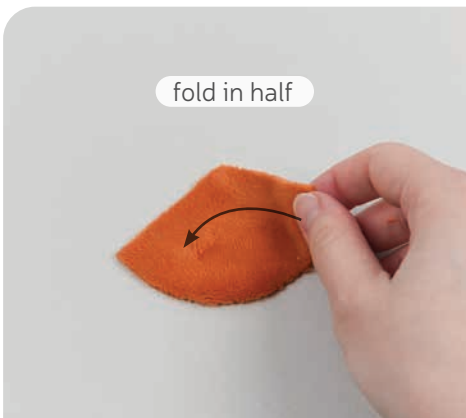
32. SEW THE BACK SPIKES

a. Grab your **BACK SPIKE** pieces (L & M). Take one and fold it in half widthwise so it makes an even smaller triangle shape. Make sure right sides are facing and pin the straight edges together.

b. Sew the spike together along the straight edge. Leave the bottom open for turning.

c. Turn the spike right side out through the opening in the bottom. Repeat this with your other spike piece so you have two total, a large and a small spike.

stuff lightly

sew gathering stitch around opening

pull at thread to cinch closed
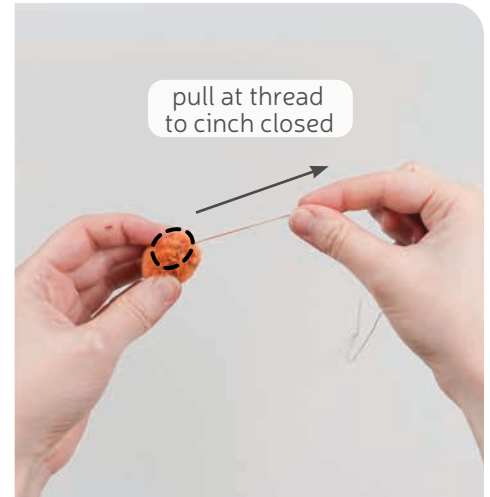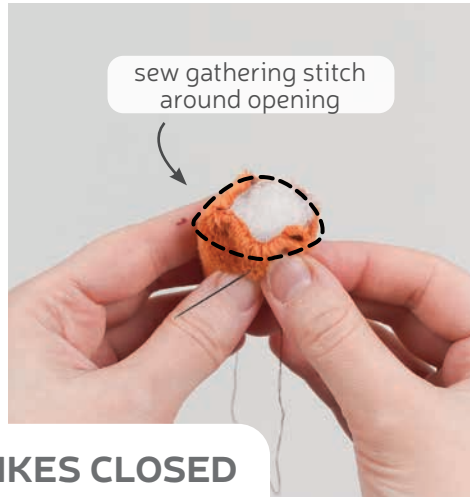
33. CINCH THE BACK SPIKES CLOSED

a. Stuff your **SPIKES** (L & M) lightly with stuffing. Be sure to get small bits of stuffing in the tip of the spike so they stay looking pointy with future use.

b. Grab a hand sewing needle and thread it. Sew a gathering stitch around the opening of the spike, about ¼" away from the edge.

c. Pull at the thread to cinch the spike closed. Repeat this with your other spike for two spikes total.

34. ATTACH THE BACK SPIKES

a. Grab your **SPIKES** (L & M) and attach them to the back of your plush. Start with the **LARGE SPIKE** (L) which is placed right beneath the neck seam and centered on the center back seam. Align it so the cinched end is facing the plush.

b. Attach the spike using a ladder stitch around the base. Then repeat this with your small spike in the area right below it. This should complete both spikes.
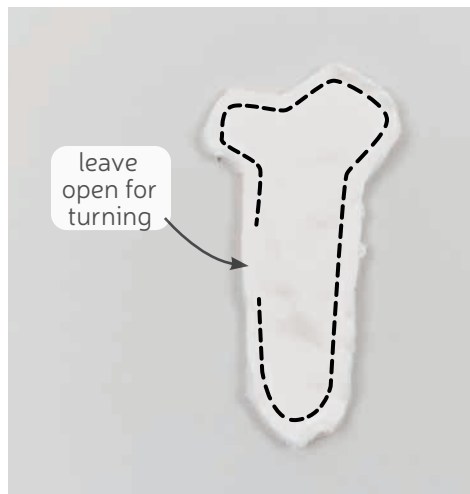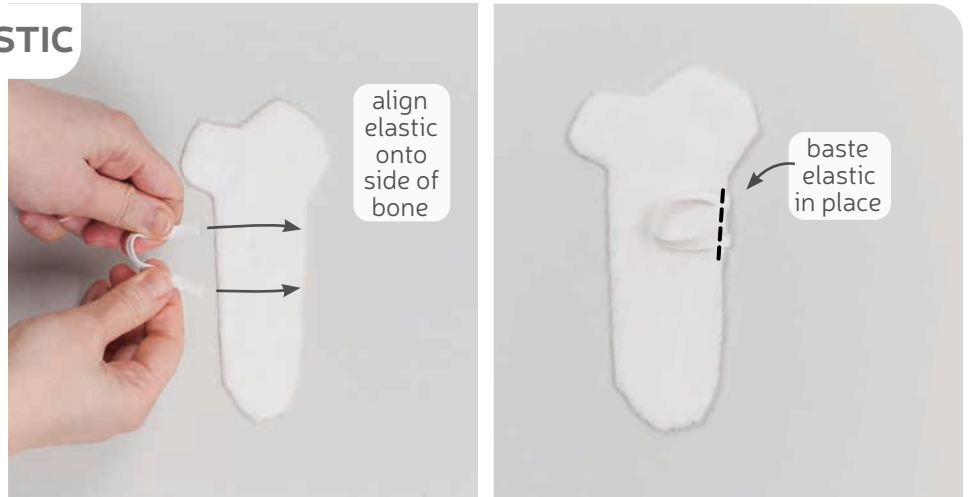

align onto back

ladder stitch around base

35. ADD THE BONE ELASTIC

a. Grab your **BONE** pieces (N). Also grab your piece of elastic. If you haven't already, note the *elastic placement markings* found on the paper pattern for the bone. Take the ends of your elastic and align them within these markings.

b. The elastic should make a loop that points toward the center of the bone piece. The raw edges of the elastic and bone fabric should be flush. Pin the elastic in place, then baste it to the bone fabric within the seam allowance to hold it securely for future steps.

align elastic onto side of bone

baste elastic in place

align both bone pieces

leave open for turning

trim seam allowance at corners

36. SEW THE BONE

a. Grab your other piece of **BONE** fabric. Align it over the first so right sides are facing and the raw edges match up. Pin the fabrics together.

b. If you haven't already, not the *opening for turning markings* found on the paper pattern for the bone. Transfer these markings over to the wrong side of the fabrics you've just stacked. Sew entirely around the bone, but leave the *opening for turning* that you marked.

c. Trim the excess seam allowance around the corners and curves of the bone. This will reduce bulk and allow the piece to turn more cleanly later.
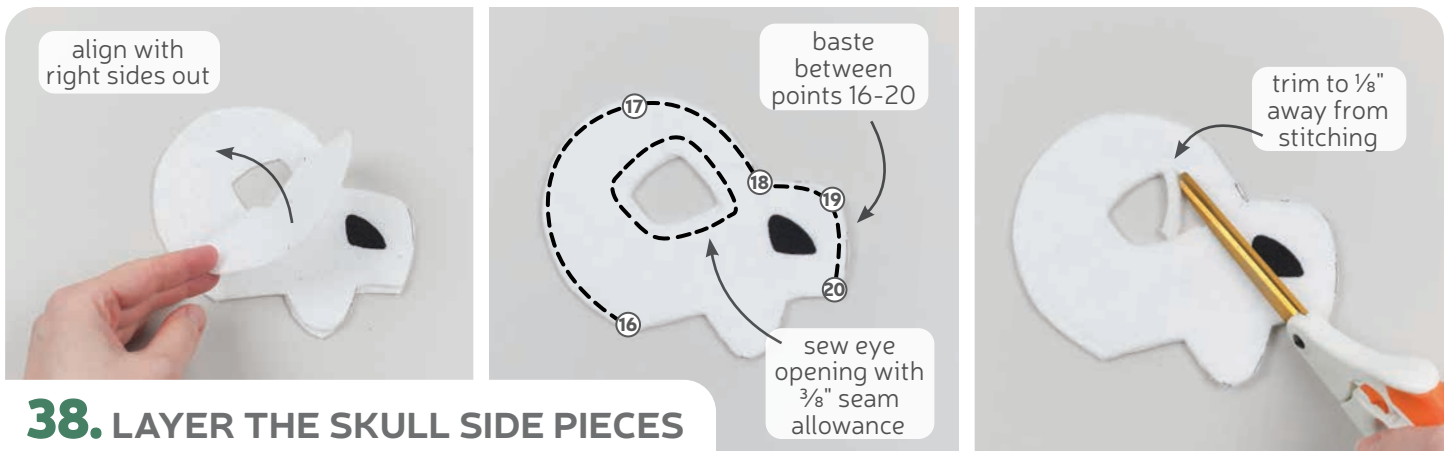
sew desu ne?

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elastic should be secured in the seam

stuff lightly

ladder stitch closed

37. TURN & STUFF THE BONE

a. Turn the **BONE** right side out through the opening that you left and define the corners with a chopstick or similar turning tool. The elastic should be poking out one side as a little loop as shown.

b. Stuff the bone semi-firmly with stuffing. Be sure to get small bits in the tips so it helps keep its shape with use.

c. Tuck in the seam allowances in the opening, then ladder stitch the bone closed.

align with right sides out

baste between points 16-20

sew eye opening with ⅜" seam allowance

trim to ⅛" away from stitching

38. LAYER THE SKULL SIDE PIECES

a. Grab your **SKULL SIDE** pieces (O). The skull helmet uses double layers for better structure, and we're starting with that now.
Take one skull side piece without the nostril applique. Take another skull piece with the nostril applique and layer it on top so the right sides are facing out. Align the raw edges all the way around.

b. Baste the layers together along the top and nose edge. This is the edge going from *point 16 to 20*. Sew the pieces together within the seam allowance. Now you can treat these skull pieces as one piece for future steps.
Next, sew the inner eye edge with a **⅜" seam allowance**. These seams will show on your finished skull, so take your time to make them pretty.

c. Trim away ¼" of the fabric along the eye opening. There's a *cutting guide* on the paper pattern as well for extra help. Leave ⅛" of felt between the edge and the stitching. Take your time here so it looks nice and even. We'll do this later with the bottom edge too once the forehead is attached. Repeat this step with your remaining skull side pieces for two sides.

sew desu ne?

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39. SEW THE SKULL FRILL

a. Grab your **SKULL FRILL** pieces (P). Take two of them and align them with right sides facing and the raw edges matching up.

b. Sew the pieces together along the jagged edge. Leave the curved edge free for turning the piece right side out later.

c. Trim the excess seam allowance around the corners to reduce bulk and so the piece turns more cleanly.

d. Turn the frill right side out and define the shape with a chopstick or similar turning tool. Repeat this with your other frill piece for two total.

40. BASTE THE SKULL FRILL

a. Grab your **SKULL SIDE** pieces (O) and the **FRILL** (P). If you haven't already, note the *frill placement lines* found on the paper pattern for the skull side. Align the open edge of the frill within these *placement lines*.

b. Now flip the frill inward so the raw edges are flush with the skull. Pin the frill to the skull within the *placement lines*.

c. Baste the frill to the skull piece within the seam allowance to hold them securely for future steps.

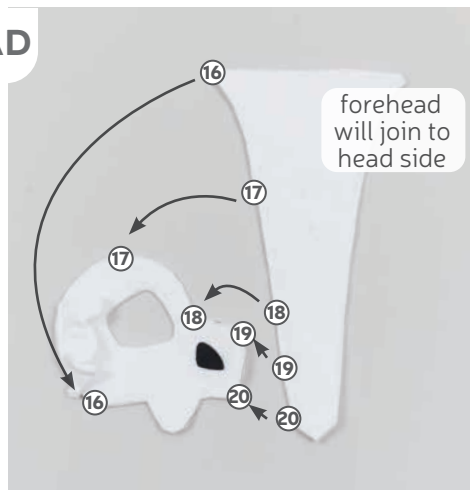**sew desu ne?**

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41. LAYER THE FOREHEAD PIECES

a. Grab your **FOREHEAD** pieces (Q) align them the same way as your **HEAD SIDE** pieces from before in step 38. Make sure the right sides are facing out and the raw edges are aligned.

b. Baste the sewing edges of the forehead, these are the curved edges going from *points 16 to 20*. Baste the pieces together within the seam allowance so you can treat this as one piece in future steps.

align with right sides out

baste from points 16-20
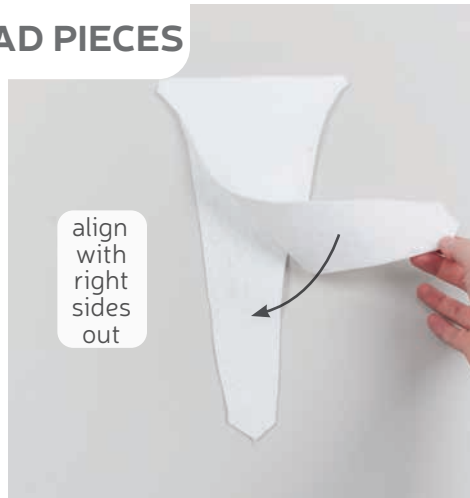
42. PREP THE FOREHEAD

a. Grab your **SKULL SIDE** piece (O) and your **FOREHEAD** (Q). These pieces will join together next. The forehead will join all the way around the curve of the skull top and along the nose. But you can look for the *numbered points* for help with alignment. Look for points *16, 17, 18, 19, and 20*.

b. Be sure to marke these points on the fabric using the paper templates as a guide. It will be helpful for ensuring the nose looks even and not twisted in the finished skull.

forehead will join to head side

mark numbered points

sew desu ne?

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43. BEGIN ATTACHING THE FOREHEAD

a. Take your **FOREHEAD** piece (Q) and align it with your **SKULL SIDE** piece (O) for the first section. This goes from *point 16 to 17*. Make sure right sides are facing and line up the forehead to the skull side.
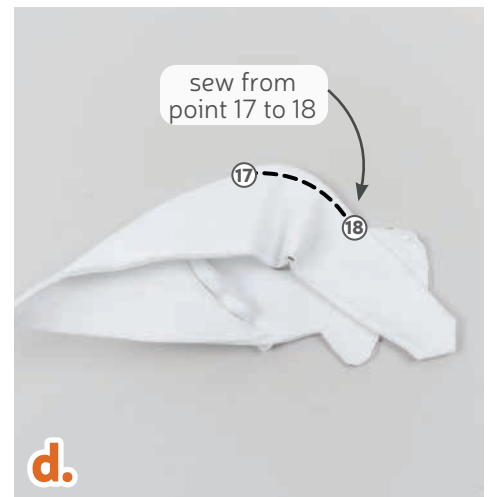The **SKULL FRILL** (P) will be sandwitched between the layers. Pin the fabrics together.

b. Sew the forehead to the skull from *point 16 to 17*.

c. Line up the next section. Align your forehead with the skull at *point 18*, which is at the inner nose corner. Make sure right sides are facing and pin the fabrics together.

d. Pick up where you left off and sew the forehead to the nose from *point 17 to 18*.

e. Line up the next section. Align your forehead with the skull at *point 19*, which is the outer nose corner. Make sure right sides are facing and pin the fabrics together.

f. Pick up where you left off and sew the forehead to the nose from *point 18 to 19*.

line up points 16 & 17

a.

sew from point 16 to 17

b.

line up point 18

c.

sew from point 17 to 18

d.

line up point 19

e.

sew from point 18 to 19

f.

sew desu ne?

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line up point 20

sew from point 19 to 20

trim seam allowance at corner
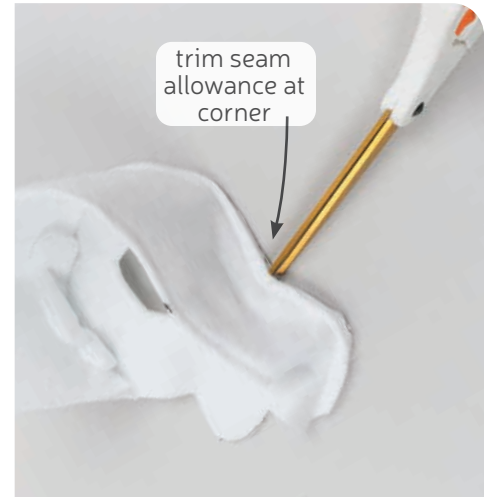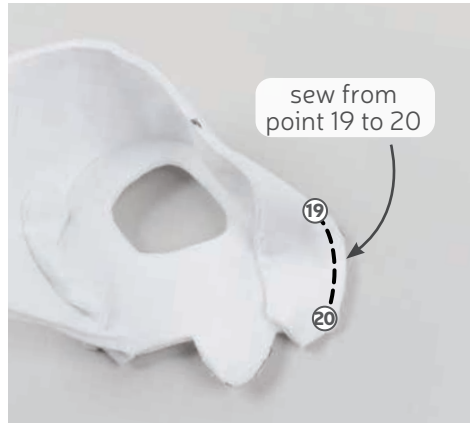
44. FINISH ATTACHING THE FOREHEAD

a. Finally, line up the last section. Align your forehead to the skull from *point 19 to 20*. Make sure right sides are facing and pin the fabrics together.

b. Sew the forehead to the skull from *point 19 to 20*.

c. Clip the seam allowance at the inner nose corner at *point 18*. This will help the corner look clean when the skull is flipped later.

45. TOP STITCH THE FOREHEAD SEAM

a. The seam allowance from the forehead can cause some unwanted bulk in that area. And that will result in a helmet that doesn't sit straight on your plush's head. To fix this, we're going to top stitch the seam allowance to hold it down.
Press the seam allowance toward the forehead fabric so it's flatter. Pressing this with just your fingers should be enough.

b. Top stitch the forehead seam allowance to the forehead. From the right side of the skull, sew about ⅛" away from the previous seam all the way down the forehead from *point 16 to 20*.

press seam allowance toward forehead

top stitch seam allowance to forehead

TOP STITCHING:
One or several lines of straight stitching done on the outside of a project to serve a decorative purpose. A longer than average stitch length is typically used so the result is more visible.

sew desu ne?

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align other side

the completed forehead
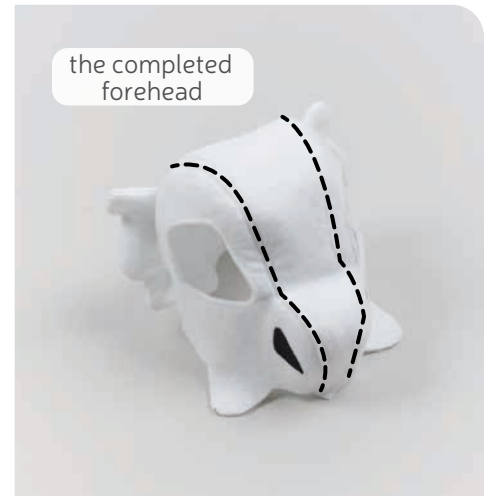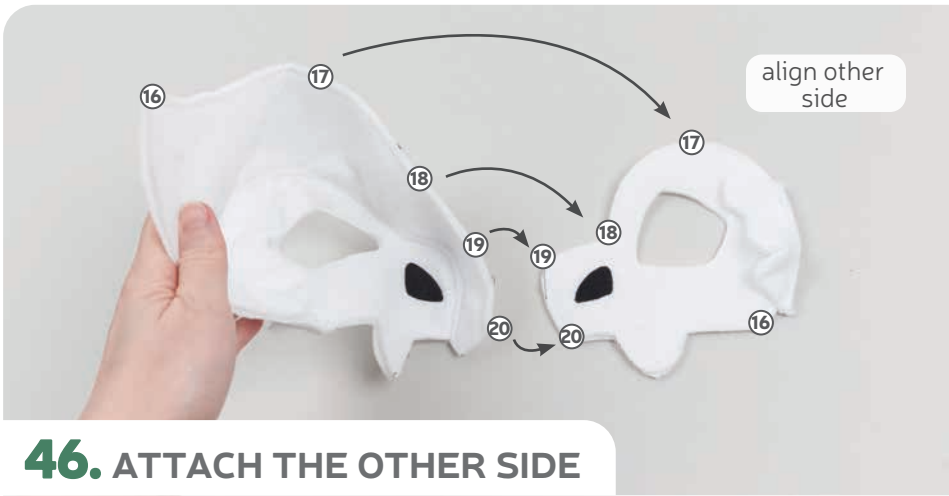
46. ATTACH THE OTHER SIDE

a. Grab your other **SKULL SIDE** piece (O). Repeat steps 43-45 again with the other side of your forehead and the other skull side piece.

b. When complete, the forehead should be attached on both sides with top stitching along both sides of the forehead.


top stitch along bottom edge

trim to ⅛" away from stitching

dress it on!
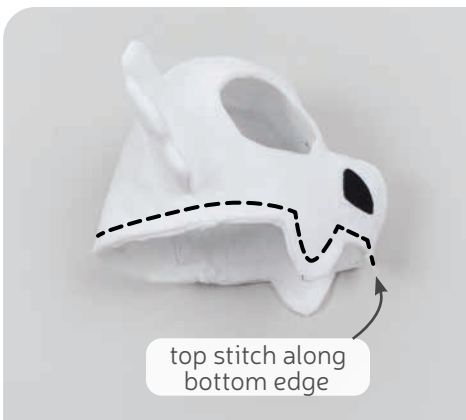
47. TOP STITCH THE BOTTOM EDGE

a. Grab your skull so far and find the bottom edge. This is the edge with the teeth sticking out. Just like the eye openings from before, sew around the bottom edge using a **⅜" seam allowance**.

b. Trim away the seam allowance so there's ⅛" left next to the top stitching. You can also find a *cutting guide* on the paper pattern if you need extra help.

c. Now your skull is ready to try on your plush! The **HORNS** are easier to add when the skull is on, so keep it on for now.

sew desu ne?

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48. SEW THE HORN

fold in half

a.

leave open for turning

b.

trim seam allowance around corner

c.

d.
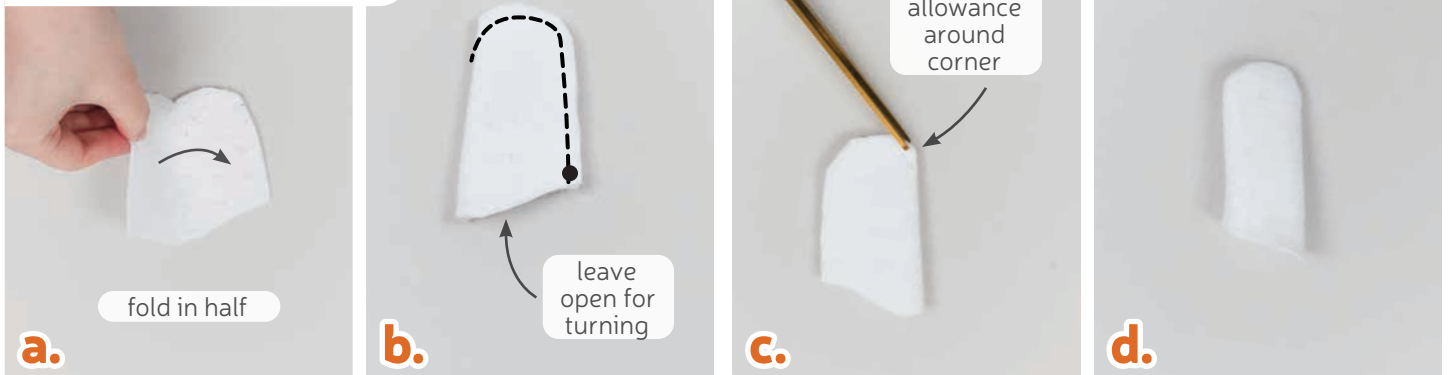
a. Grab your **HORN** pieces (R). Take one and fold it in half lengthwise with right sides facing. You can use the *fold line* as marked on the paper pattern for help.

b. Sew the piece by starting in the corner *circle marking* and going around the side and top of the horn. At the end, blend your stitching into the fold for a smooth transition and a rounder finish. Leave the bottom open for turning the piece later.

c. Trim the excess seam allowance around the tip of the horn to reduce bulk.

d. Turn the horn right side out through the opening in the bottom. Then repeat this step with your other horn piece so you have two total.

stuff lightly

sew gathering stitch around opening

pull at thread to cinch closed
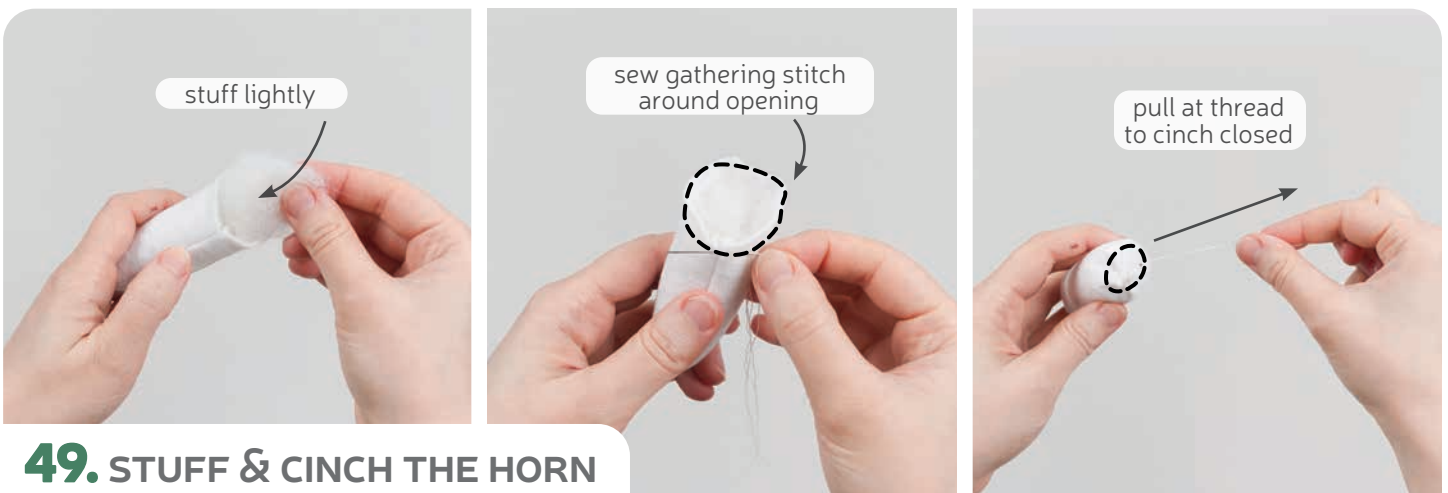
49. STUFF & CINCH THE HORN

a. Stuff the **HORN** lightly with stuffing. Be sure to get plenty near the tip of the horn so it keeps its shape nicely.

b. Sew a gathering stitch around the opening of the horn.

c. Pull at the gathering stitch to cinch the horn closed. Sew a few knots into the opening to hold it closed. Repeat this with your other horn for two horns total.

sew desu ne?

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50. ATTACH THE HORNS

a. Grab your plush with the **SKULL HELMET** on. Align your sewn **HORN** (R) on top of the skull. Here it's centered over the forehead seam right above the **SKULL FRILL**. The horn seam is pointing toward the back. Make sure the cinched end is facing the skull.

b. Ladder stitch the horn to the skull around the base to hold it in place.

align onto top of head

ladder stitch around base

51. ADD THE BONE

a. Take your finished **BONE** and loop the elastic through the arm of your plush. Your Cubone is all done!

loop bone elastic onto arm

CONGRATS!
This completes your plush! Now go on a Pokemon adventure!

sew desu ne?

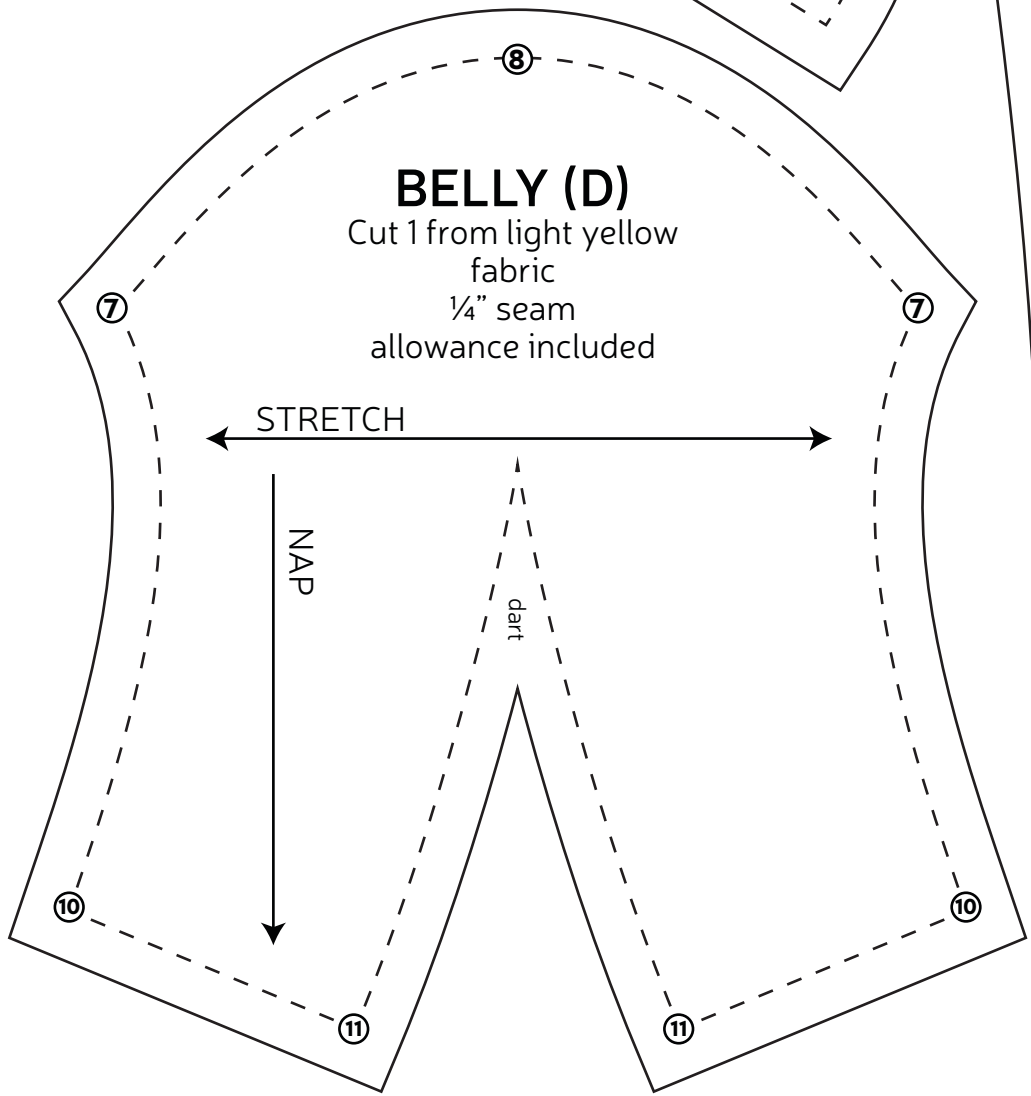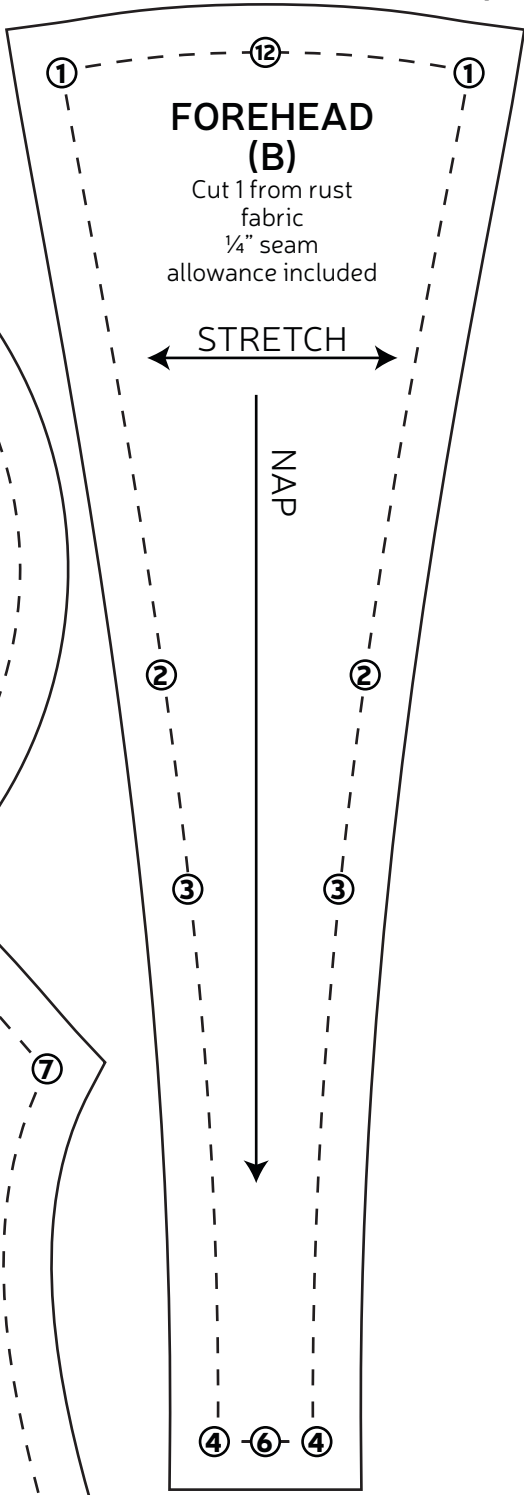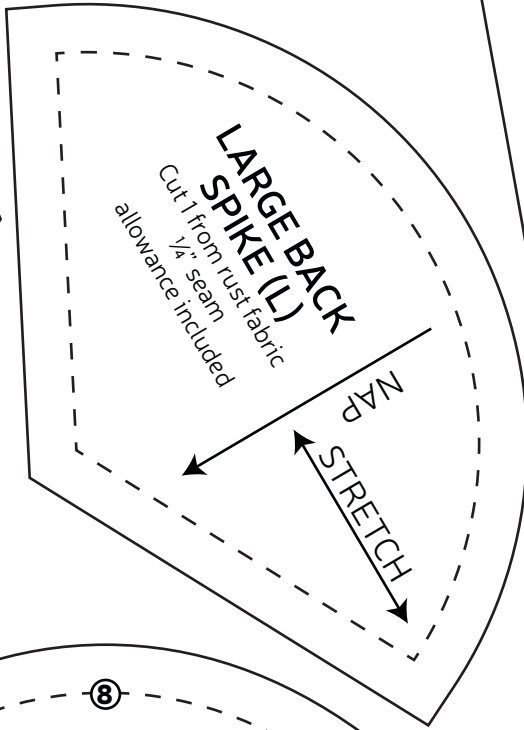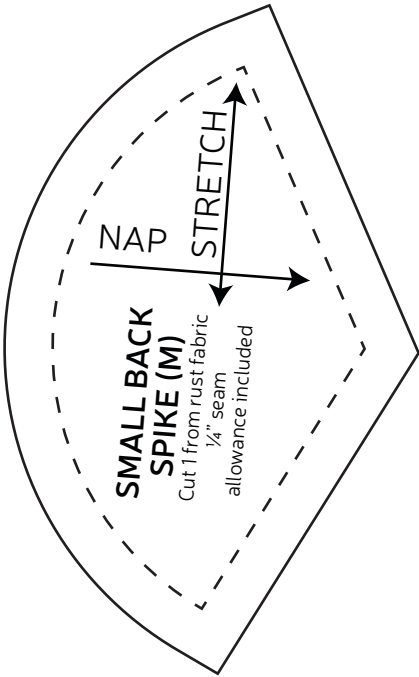| WWW.CHOLYKNIGHT.COM |

TEST SQUARE
2"
measure this square to be sure you've printed at the proper proportions

TOE (K)
Cut 2 from off white fabric
¼" seam allowance included
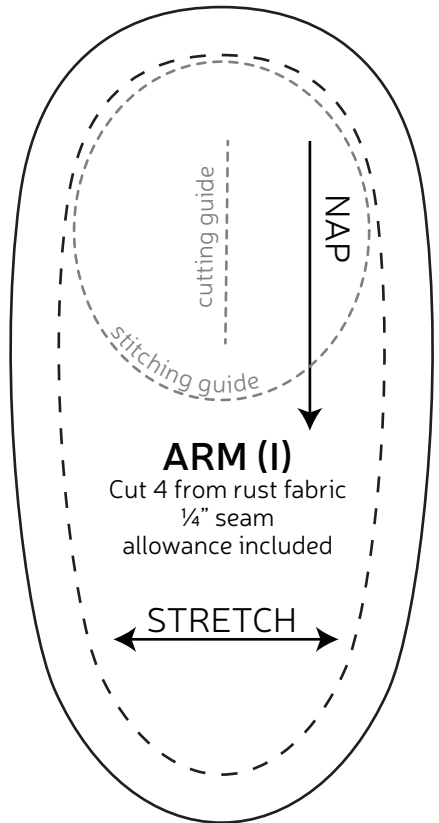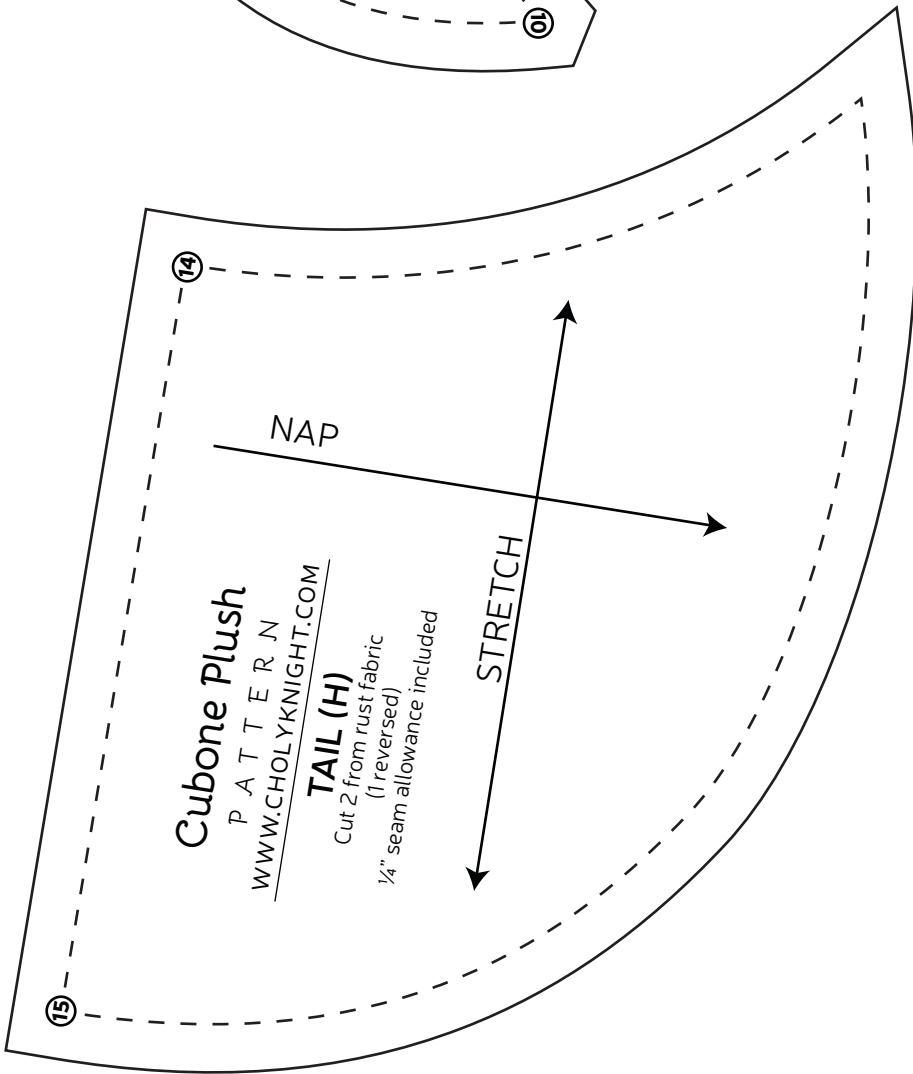
NAP

⑬

dart

⑤

STRETCH

NAP

¼" seam allowance included
Cut 2 from rust fabric (1 reversed)
HEAD BACK (F)
www.cholyknight.com
P A T T E R N
Cubone Plush

opening for turning

dart

⑫

①

HEAD SIDE (A)
Cut 2 from rust fabric
(1 reversed)
¼" seam allowance included

applique placement

NAP

②

③

STRETCH

dart

⑤

④

NAP

cutting guide

STRETCH

FOOT (J)
Cut 2 from rust fabric
¼" seam allowance included

SMALL BACK
SPIKE (M)
Cut 1 from rust fabric
¼" seam
allowance included

STRETCH

NAP

LARGE BACK
SPIKE (L)
Cut 1 from rust fabric
¼" seam
allowance included

NAP

STRETCH

FOREHEAD
(B)
Cut 1 from rust
fabric
¼" seam
allowance included

① ⑫ ①

STRETCH

NAP

② ②

③ ③

④ ⑥ ④

⑧

BELLY (D)
Cut 1 from light yellow
fabric
¼" seam
allowance included

⑦ ⑦

STRETCH

NAP

dart

⑩ ⑩

⑪ ⑪

Cubone Plush
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BODY BACK (G)
Cut 2 from rust fabric
(1 reversed)
¼" seam allowance included

STRETCH

NAP

CHEST (C)
Cut 1 from rust fabric
¼" seam allowance included

STRETCH

NAP

stitching guide

SKULL HORNS (R)

Cut 2 from white felt ¼" seam allowance included

fold line

⑨

STRETCH

NAP

INNER LEG (E)

Cut 2 from rust fabric (1 reversed) ¼" seam allowance included

⑩

⑭

NAP

STRETCH

Cubone Plush

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TAIL (H)

Cut 2 from rust fabric (1 reversed) ¼" seam allowance included

⑮

cutting guide

stitching guide

NAP

ARM (I)

Cut 4 from rust fabric ¼" seam allowance included

STRETCH

BONE (N)
Cut 2 from off white
fabric
(1 reversed)
¼" seam
allowance included

opening for turning

STRETCH

NAP

elastic placement

A1 | A2

cutting guide

Cubone Plush
P A T T E R N
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SKULL FOREHEAD (Q)
Cut 2 from white felt
¼" seam allowance included

16

16

17

17

A1 | A2

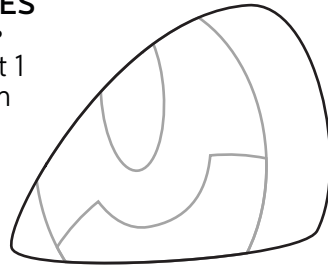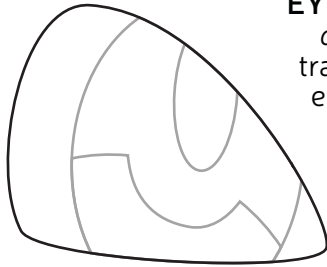**SKULL FRILL (P)**
Cut 4 from white felt
(2 reversed)
¼" seam
allowance included

SKULL SIDE (O)
Cut 4 from white felt
(2 reversed)
¼" seam
allowance included

FRILL (P) placement

cutting guide

cutting guide

cutting guide

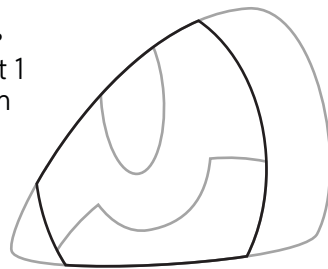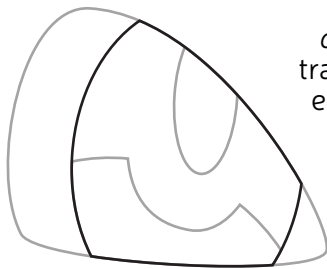applique
placement

⑯ ⑰ ⑱ ⑲ ⑳

EYE WHITES
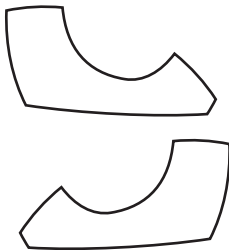*applique*
trace & cut 1
each from
white

IRISES
applique
trace & cut 1
each from
black

IRIS HIGHLIGHTS
applique
trace & cut 1 each
from dark teal

EYE SHINES
applique
trace & cut 1 each
from white

SKULL NOSTRILS
applique
trace & cut 1 each
from black