

GODZILLA PLUSH



a free sewing pattern by



GODZILLA PLUSH

These instructions will show you how to make the King of the Monsters: Godzilla! A classic movie monster from as far back as 1954 who has remained in popular culture to this day. There are so many versions of this iconic beast, but this one is mostly inspired by the original Showa era look from Toho studio productions. He has an angry face with big eyebrows, muzzle, tiny ears, thick legs, huge tail, and accent back spikes. Make the spikes in blue for a menacing radioactive look!

DIFFICULTY:



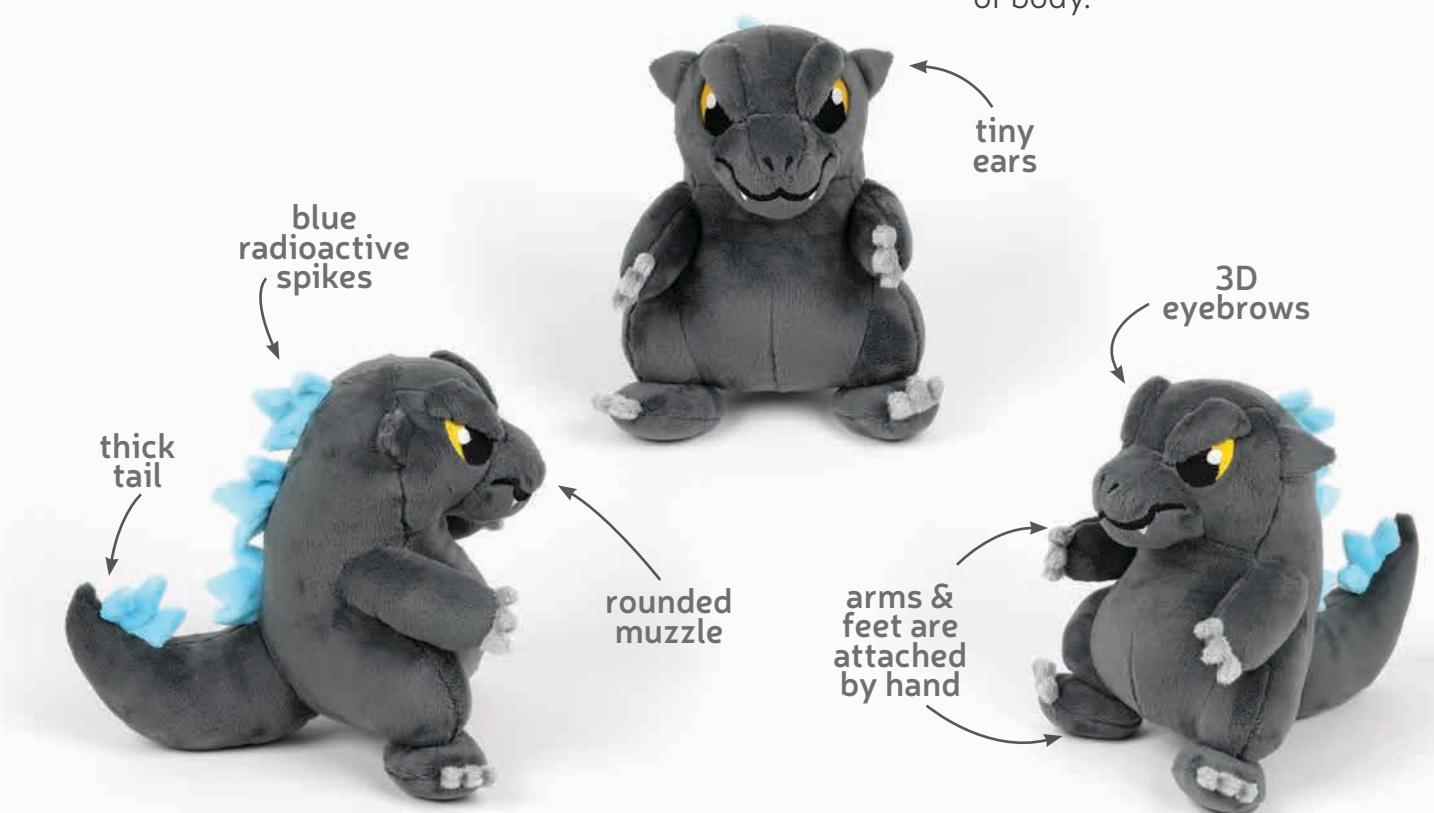
This plush has some tricky curves in the muzzle, tail, and belly area. So make sure to pin your pieces carefully. There is also a decent amount of hand sewing so give yourself plenty of time for that.

SKILLS USED:

- Fusible web applique
- Curved sewing
- Ladder stitch
- Sewing small pieces
- Matching notches and points
- Basting
- Darts

MAKES:

ONE PLUSH: about 9" tall from bottom of feet to top of head, 9" long from front of face to tip of tail, and 6" wide from each side of body.



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MATERIALS & TOOLS:

- 1/3 yd. of dark gray fabric for main body
- 1/8 yd. (or 8" x 3") of light gray fabric for claws
- 1/8 yd. (or 13" x 5") of blue fabric for back spikes
- 3" x 3" of yellow applique fabric for eyes
- 4" x 3" of black applique fabric for pupils and mouth
- 2" x 2" of white applique fabric for eye shines and teeth
- 4" x 4" of light or heavy duty fusible web
- sewing thread to match main fabric and applique fabrics
- poly-fil stuffing
- basic sewing tools (sewing machine, scissors, iron, needles, pins, fabric marker, seam ripper)

FUSIBLE WEB:

- Fusible web adhesive is a sheet of adhesive with a paper backing.
- Not to be confused with fusible interfacing**, which is adhesive attached to a fabric/fiber backing.
- Some common brands are **Pellon** & **HeatnBond**
- In countries outside the US, it may also be known as **bondaweb**
- It comes in **light** and **heavy duty** varieties. Lightweight strength is meant for applique you intend to sew later. Heavy duty versions are for a no-sew bond. If you try to sew them later your machine might have trouble penetrating the glue.



APPLIQUE FABRICS:

- Good applique fabrics include **flannel**, **cotton**, **felt**, **minky**, and **fleece**.
- Flannel and cotton are best for detailed applique with a lot of layers because they're thinner. Meanwhile felt, minky, and fleece are better for simpler applique like body markings.
- Flannel** is used in the example instructions (page 7).



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fabric comparison:



MINKY

VS.

FELT



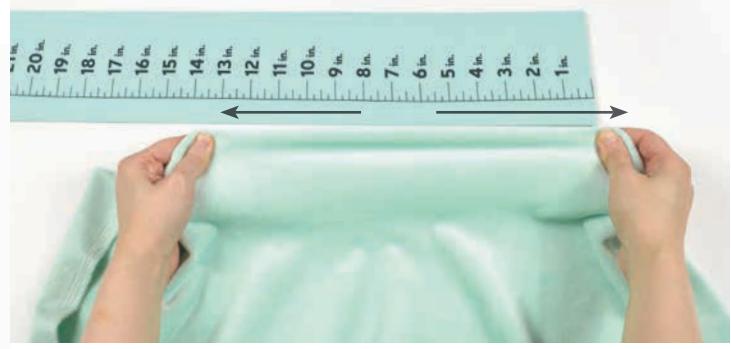
SUGGESTED MAIN FABRICS:

MINKY OR FLEECE

Medium weight, plush fabrics with about 20%-30% stretch along the crosswise grain work best for this project. The varieties shown to the left are some good options and names to look for. Try to avoid heavyweight versions of fleece that are intended for outdoor apparel or they may cause trouble for the detailed areas.

You can also use non-stretch fabrics (such as felt), but be aware that the curves will be more difficult to sew and the result will look different. The plush will become more elongated and the edges will look sharper.

10" of minky
stretches to 13"
= 30% stretch



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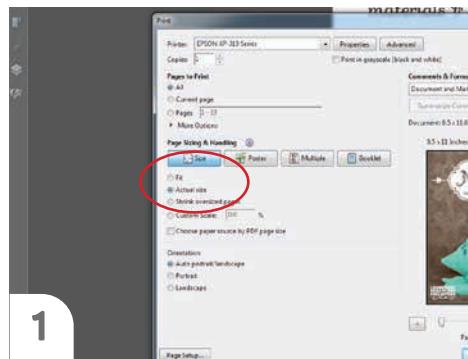
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PRINTING THE PATTERN:

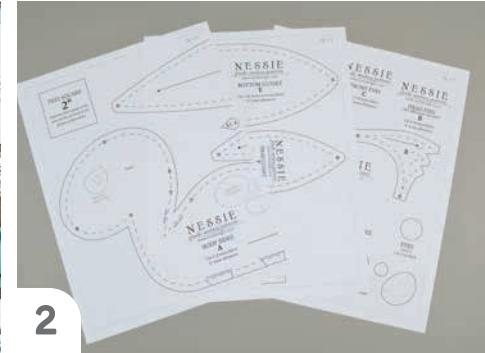
Set your computer to print **PAGES 26-29**.

If you're unfamiliar with printing and assembling a .pdf pattern, read the steps to follow.

For the best results, use a .pdf reader like **ADOBRE READER**. That's what is shown here and will give you the most control over the settings.



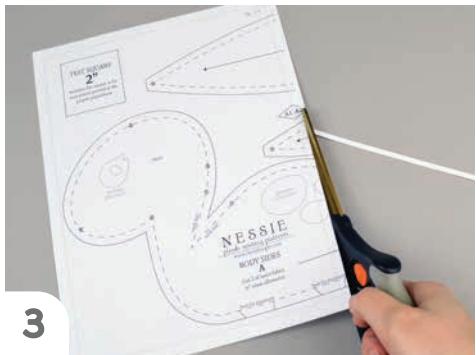
1



2

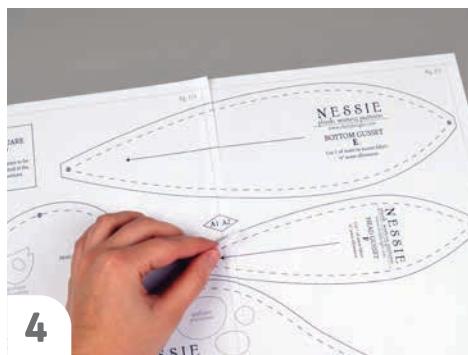
At the print dialog box, check the box that says print at "Actual Size" or 100%. Any other selection (such as "Fit to page") will distort the pattern so it's slightly larger or smaller and we don't want that.

Print the pages needed for the file. You might have one or more. Either way, be sure you have the full collection by noting the page numbers in the corner.



3

It's likely your printer will have a margin that ensures your image doesn't print to the very edge. Assembly will be easier if you trim off this blank margin edge. This will give you pages that overlap slightly during assembly. If you trim across the gray outline boxes, this will give you pages that don't overlap but rather butt against each other.



4

To line up the pattern pages, match up the corresponding diamond shapes. Each diamond will have a letter, so it's simply a matter of matching A1 to A2, B3 to B4 and so on. The faint gray lines indicate the border of every page, you should be able to line those up as well. When the diamond goes together, tape it in place.

If you have many pages, it's easier to tape up the pages into rows first. Then tape the rows together into a full block.



5

You can trace the patterns onto a different paper, or you can also just cut them straight from the printer paper -- be sure that each piece is fully taped together along the joins so they don't fall apart when you cut them.

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CUTTING THE FABRIC:

1



Place pattern on the fabric, and make sure the stretch line matches the stretch of the fabric. The nap line should go in the direction of the fur.

2



Pin the pattern in place, use pattern weights, or trace the outline of the pattern with a washable marker.

3



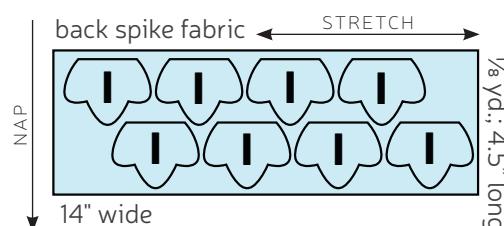
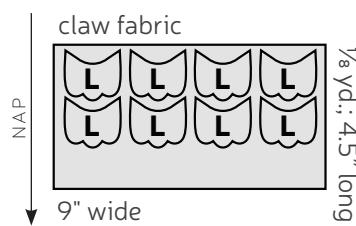
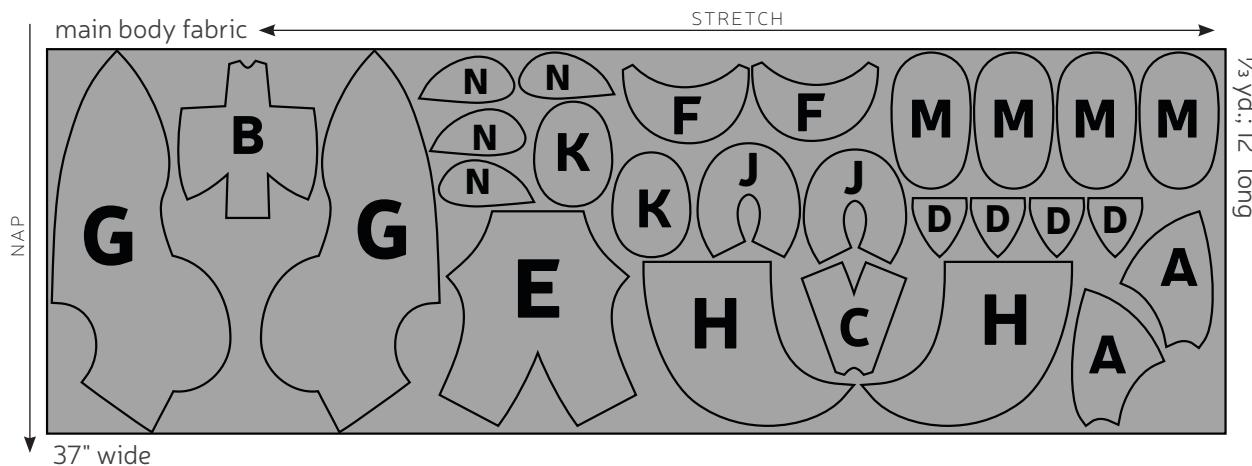
Using the paper as a template, cut out the fabric. Cut the required amount according to the pattern.

4



For all fur fabrics, shake the excess fuzz away.

CUTTING LAYOUT:



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BEFORE YOU BEGIN:

- Briefly read the project instructions so you know what to expect.
- If desired, mark the cut fabric pieces with the markings and symbols from the pattern. Or wait until the applicable step before transferring.
- Note that a $\frac{1}{4}$ " seam allowance is used throughout the project, which is included in the pattern templates.

1. FUSE THE EYE APPLIQUE



- Grab your fusible web and applique templates. Trace the pieces for the eyes. You should have:
 - **eyes** (2, yellow)
 - **pupils** (2, black)
 - **eye shines** (2, white)
- Fuse the bumpy (adhesive) side of the fusible web onto the applique fabrics.
- Cut out your applique pieces and grab your **EYE PANEL** pieces (A). Grab the **eye** applique piece. Set your paper pattern on top of the eye panel piece. Align the applique piece on top where the placement markings are. Next, carefully pull the paper pattern away while holding the applique piece in place.
- Fuse the applique pieces with your iron. Use a press cloth, such as a scrap piece of cotton. This will help protect any polyester or fuzzy fabrics from melting or scorching.



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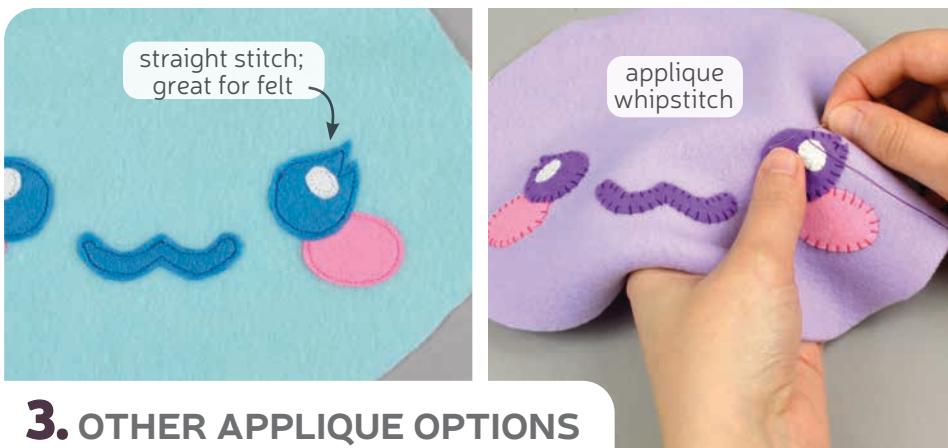


2. SEW THE EYE APPLIQUE

- Add the **pupil** pieces next. Use the paper pattern and photos as a placement guide.
- Lastly add the tiny **eye shines**.
- You'll also want to take this time to add the **teeth**, **mouth**, and **nostrils** to your **MUZZLE** piece (B) using the same process.

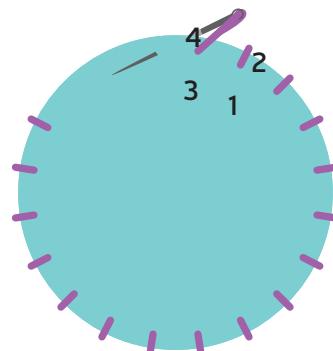
If you used heavy duty fusible web, you can keep the pieces fused without sewing, or you can sew them in place a number of ways. I've used a zigzag stitch here.

→ *Refer to the next step for some other applique options.*



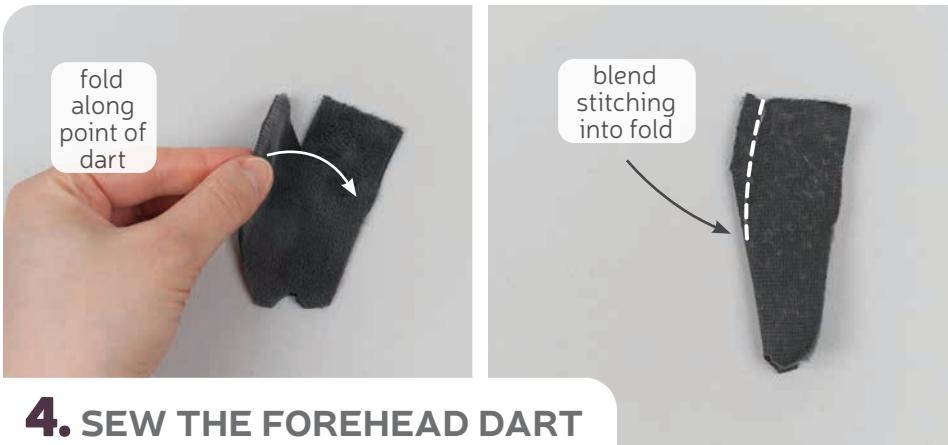
3. OTHER APPLIQUE OPTIONS

- Other good options for applique include a straight stitch, which involves sewing around the edge of the applique pieces with a straight stitch using matching thread -- about 1/8" in from the edge.
- You can also applique by hand; I prefer a whipstitch. Thread a hand-sewing needle with some matching thread and knot it. Bring the thread up from the back of the project; about 1/8" in from the edge of the applique shape. Bring it down perpendicular from the curve, just outside of the applique shape. This completes one stitch.
- For the next stitch, bring the needle back up about 1/8" away from the previous stitch and 1/8" in from the edge just as in the first stitch. Once again, bring it down just outside the applique shape. Continue this way until you've sewn around the shape.



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4. SEW THE FOREHEAD DART

- Grab your **FOREHEAD** piece (C). This piece has a **dart** along the center top. It's the wedge shape that's marked on the paper pattern. To sew it, start by folding the fabric along the point of the **dart** so the slanted edges match up. Make sure right sides are facing and pin the fabrics together.
- Sew from the opening of the **dart** towards the fold of the fabric. Try to blend your stitching into the fold so it makes a smooth transition and a rounder finish to your plush.

DARTS:
A wedge-shaped gap found in a pattern. When sewn in fabric, it creates a tuck in the fabric and develops a 3D shape. The diagonal sides of the wedge are the **LEGS**; these are matched up and sewn to the **POINT** of the dart.



5. SEW THE EYE PANEL TO THE MUZZLE

- Grab all of your face pieces so far. This includes your **EYE PANELS** (A), **MUZZLE** (B), and **FOREHEAD** (C). These pieces will join together along the curved edges as shown. We'll take it one piece at a time and use the **numbered points** marked on the paper pattern for help with alignment. Look for **points 1, 2, and 3**.
- Start by grabbing one of your eye panels and flip it over so it's right sides facing with the muzzle. Line up the curved edges so **points 2 and 3** match up. Make sure right sides are facing and pin the fabrics together.
- Sew the eye panel to the muzzle from **point 2 to 3**.
- Repeat this on the other side so both eye panels are attached to the muzzle.



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6. SEW THE FOREHEAD TO THE MUZZLE

- Grab your **FOREHEAD** piece (C). We're going to join this to the top of the **MUZZLE**. Line up the pieces so right sides are facing and **point 2** matches up at the corners.
- Sew the forehead to the muzzle from **point 2 to 2**.
- Open up the pieces when complete and it should look something like the third photo.

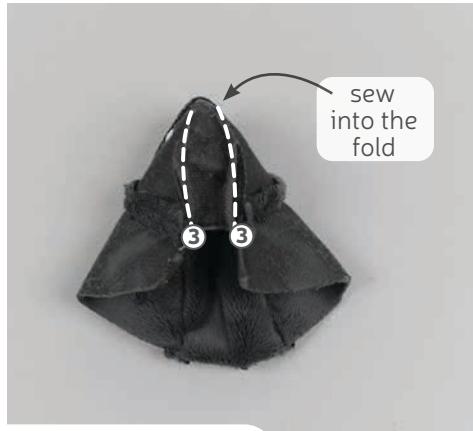


7. SEW THE TOP MUZZLE DARTS

- The **MUZZLE** (B) has four large **darts**. These darts are now joined with the **EYE PANELS** (A) on the sides and the **FOREHEAD** (C) at the top. We're going to join these pieces while also sewing the **darts**. This starts by grabbing your forehead and lining it up with the eye panel. This will match up **point 1** at the corner and **point 2** at the seam. Make sure right sides are facing and pin the fabrics together.
- Sew the forehead to the eye panel from **point 1 to 2**. Continue sewing the muzzle **dart** all the way to the fold. Try to curve and blend your stitching into the fold for a smooth transition and a rounder finish to the plush.
- Repeat this on the other side with your other eye panel piece. This should completely attach the forehead.

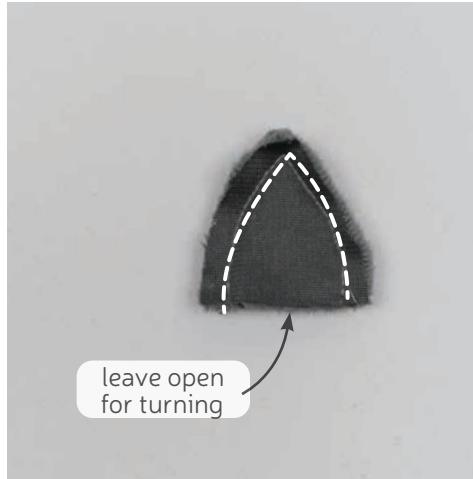
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8. SEW THE BOTTOM MUZZLE DARTS

- Now we're going to sew the **darts** found along the bottom of the **MUZZLE**. Fold the muzzle fabric along the point of the **dart** so the sides of the dart match up. This should line up **point 3** if you're keeping track. Make sure right sides are facing and pin the fabrics together.
- Sew the dart from **point 3** into the fold of the fabric. Repeat for both bottom **darts**.
- Turn the face right side out and it should look something like the third photo.

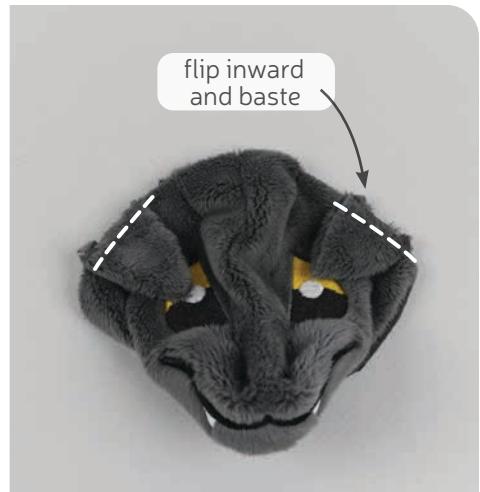


9. SEW THE EARS

- Grab your **EAR** pieces (D). Take two of them and line them up with right sides facing and the raw edges matching up.
- Sew the pieces together along the pointed edge. Leave the straight edge free for turning the piece right side out.
- Trim the excess seam allowance at the corner of the ear to reduce bulk. Repeat this once more with your other ear pieces for two complete ears.

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10. BASTE THE EARS

- Turn the **EARS** right side out through the opening you left. Define the points with a chopstick or similar turning tool.
- If you haven't already, note the **ear placement lines** found on the paper pattern for the **EYE PANEL** (A). Align the open edge of the ears within these lines so the raw edges match up.
- Now flip the ears inward so the ears are pointing toward the middle of the face. Align the raw edges and baste the ears to the head front. Baste them within the seam allowance to hold them in place for future steps.

BASTING:

A form of temporary sewing meant to hold pieces in place. A long stitch length is often used for this reason. The finished result is not meant to be seen and sometimes is even removed later (depending on your project).

11. SEW THE BELLY DART

- Grab your **BELLY** piece (E). This piece has one big **dart** along the center bottom. We're going to sew it similar to previous **darts**. Start by folding the fabric along the point of the **dart** so right sides are facing and the slanted edges match up. Pin the fabrics together.



- Sew from the opening of the **dart** into the fold of the fabric. Try to curve and blend your stitching into the fold for a smooth transition and a rounder finish.

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12. ATTACH THE INNER LEGS

- Grab your **BELLY** (E) and **INNER LEG** pieces (F). These pieces will be joined together at the inner curves, but you can also look out for the **numbered points** for help with alignment. Find **points 5 and 6**.
- Align the inner legs with the belly so right sides are facing and **points 5 and 6** match up. Pin the fabrics together.
- Sew the inner legs to the belly from **point 5 to 6**.



13. SEW THE FRONT NECK

- Grab your head front so far as well as your belly. These pieces will be joined along the neck edge. This edge is also marked with **point 4** on the paper pattern to mark each side.
- Take your head and flip it down so it's right sides facing with the belly, then align the neck edge. **Point 4** will align at each corner. Match up the corners on each side. You'll need to bend the head fabric to make it fit. Make sure right sides are facing and pin the fabrics together.
- Sew the head to the belly from **point 4 to 4**.
- Open up the pieces when complete. Set aside your front body for a moment while we work on the back body.

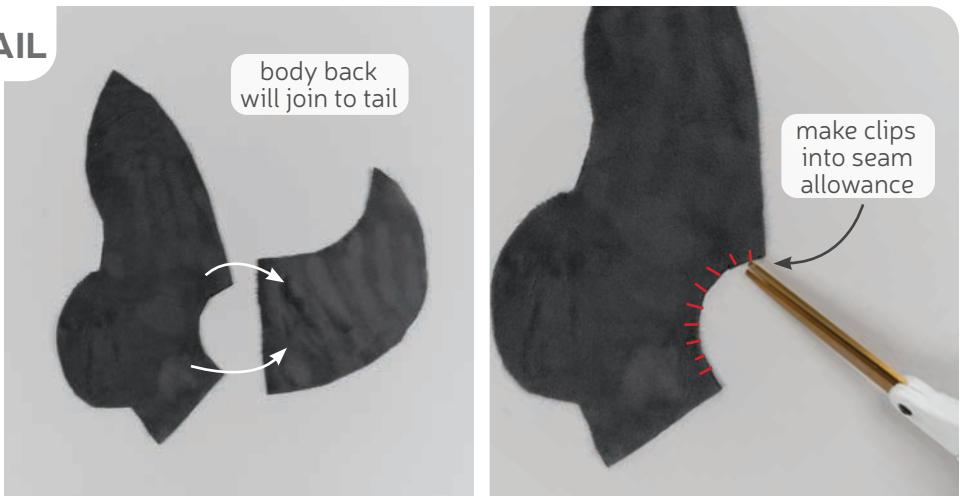
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14. PREP THE BACK & TAIL

a. Grab your **BODY BACK** piece (G) and your **TAIL** (H). These pieces will join together next at the inner curve and straight edge, but you can also look out for the **numbered points** for help with alignment. Look for **points 7 and 8**. This will help ensure the tail points in the correct direction.

b. To help the inner curve of the body fit along the tail better, make clips into the seam allowance. Cut short 1/8" clips into the inner curve of the body back about 1/4" apart. Continue clipping from **point 7 to 8**.



line up points 7 & 8

8
7
8
7

sew from point 7 to 8

repeat for both body back pieces

15. ATTACH THE TAIL

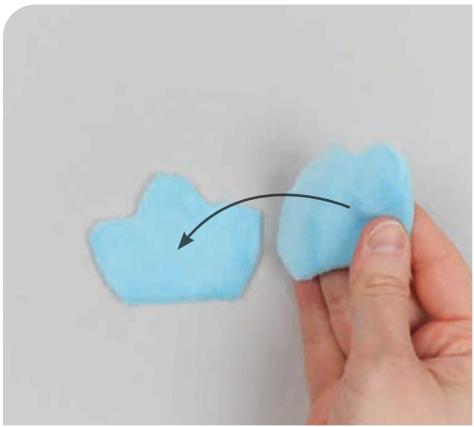
a. Now grab your **BODY BACK** (G) and line it up with the tail so right sides are facing and **points 7 and 8** match up. The clips in the seam allowance should allow the inner curve of the body back to spread out. Make sure right sides are facing and pin the fabrics together.

b. Sew the body back to the tail from **point 7 to 8**.

c. Repeat this on the other side with your other body back and tail pieces so you have both sides.

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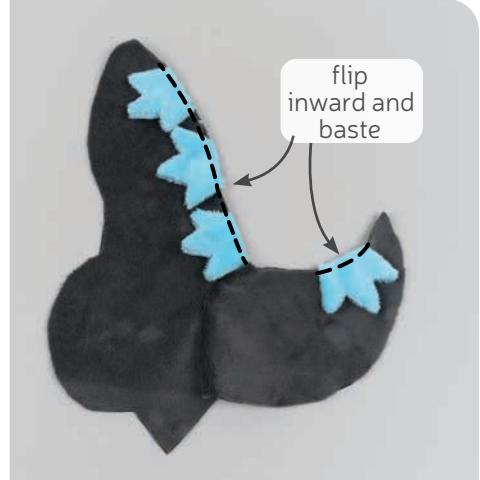
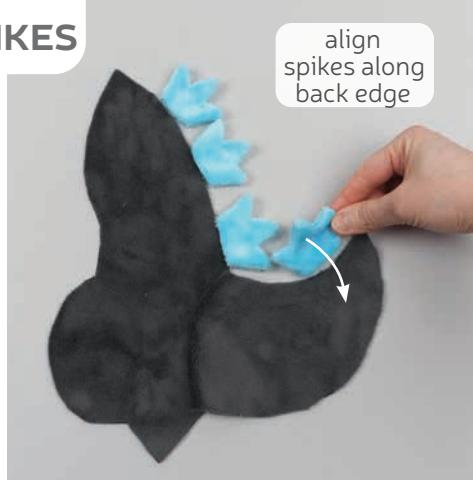


16. SEW THE BACK SPIKES

- Grab your **BACK SPIKE** pieces (I). Take two of them and align them with right sides facing and the raw edges matching up.
- Sew the pieces together along the pointed edge. Leave the straight edge free for turning the piece right side out later.
- Trim the excess seam allowance around the tight corners and curves. This will help reduce bulk and increase flexibility in those areas so the piece turns more cleanly. Repeat this three more times so you have four spikes total. Turn all the spikes right side out through the opening that you left, then define the points with a chopstick or similar turning tool.

17. BASTE THE BACK SPIKES

- Grab your body back piece from before. If you haven't already, note the **spike placement lines** found on the paper pattern for the **BODY BACK** (G) and **TAIL** (H). Align the open edge of the spikes within these **placement lines**.



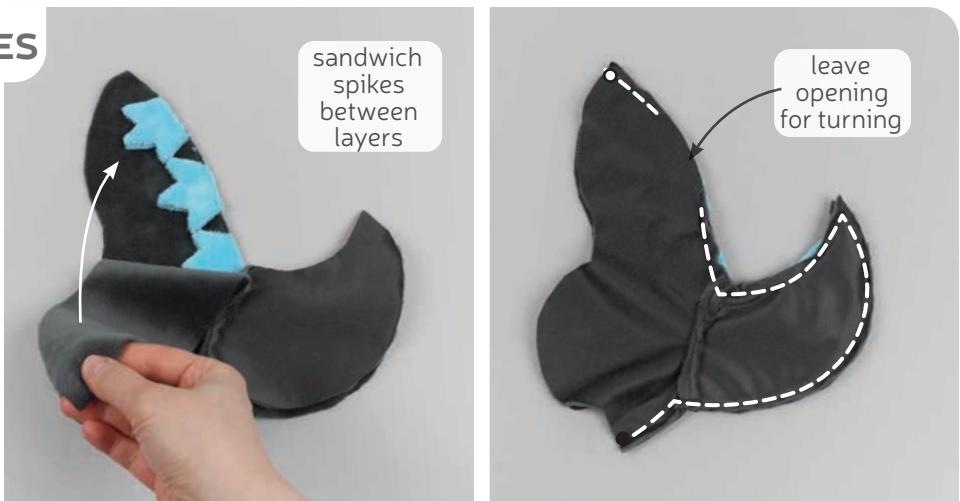
- Now flip the spikes inward so they're pointing toward the middle of the plush and the raw edges are flush. Pin the spikes to the body back and tail. Baste the spikes in place within the seam allowance to hold them securely for future steps.

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18. SEW THE BACK PIECES

a. Grab your other back piece and layer it over the front. Line up the center back edge and the tail. This is the edge that starts at the top corner with the **open circle marking** and ends at the bottom corner with the **filled circle marking**. This should sandwich the **BACK SPIKES** inside.



If you haven't already, note the **opening for turning markings** found on the paper pattern for the **BODY BACK** (G). Transfer these markings to the wrong side of the fabrics you've just layered. Make sure right sides are facing and pin the fabrics together.

b. Sew the back pieces together along the center back and tail edge. Start at the upper corner with the **open circle marking**, then leave an opening for turning as you marked. Sew around the tail, then end at the bottom corner with the **filled circle marking**.



19. START ATTACHING THE FRONT & BACK

a. The full body front and back are complete, and now we can attach them. Grab your body front from before and line it up with the body back. We're going to sew all the way around the body. Experts can do this all in one go, but the next few steps will break it down for beginners.

b. Start by lining up the center top of the head front and back. This should match up the **open circle markings** on the paper pattern. Line up one side going from the **circle marking** through **point 4** and ending at **point 5**. Make sure right sides are facing and pin the fabrics together.

c. Sew the front to the back from the **circle marking** to **point 5**.

20. FINISH ATTACHING THE FRONT & BACK

a. Next pin the **INNER LEG** (F) to the outer curve of the **BODY BACK** (G). It starts at **point 5** and goes around to **point 6**. Make sure right sides are facing and pin the fabrics together.

b. Sew around the leg, from **point 5 to point 6**.



c. Now line up the edge between the legs. The **dart** on the **BELLY** (E) will line up with the **center back seam** that has the **filled circle marking**.

d. Pin and sew between the legs, from one **point 6** to the other.



e. Finish up the other side by lining up the other leg and side.

f. Sew from **point 6 to 5**, then up the side through **point 4**. End at the top of the head with the **open circle marking**. This should take you all the way around the body.



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21. FLIP & STUFF THE BODY



a.



b.



c.

- Before turning the body right side out, clip the seam allowances at the corners. This will help it turn more cleanly. This is particularly important at the tip of the tail, the **neck seam**, and **points 5 and 6**.
- Turn the body right side out through the opening in the back of the head.
- Start stuffing the body. Begin by getting small bits in the tip of the tail so it stays looking pointy and doesn't deflate later.



d.



e.

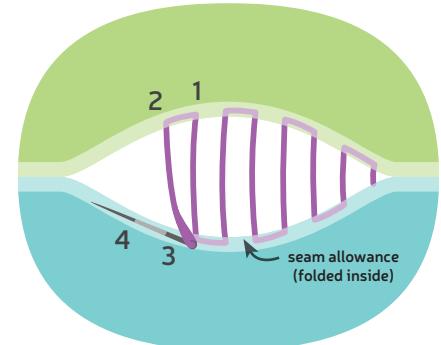


f.

- Then begin stuffing the body about halfway. While the body is halfway stuffed, start filling up the legs by sneaking stuffing into them. It will help hold the stuffing in the legs if there is already stuffing in the body. Fill up the rest of the body, and sneak extra bits of stuffing into the legs if necessary. Keep filling the body until it's firm before moving onto the head.
- Start stuffing the head. Begin by filling up the sides of the head halfway (just like with the body). Next, fill up the muzzle. If there's already some stuffing in the head, this will help keep it in place. Stuff it enough so there are no wrinkles in the fabric near the seams and darts.
- Fill up the rest of the head until it's completely firm. If possible, sneak extra bits of stuffing into the neck. Continue stuffing the plush until the head and body are firm.

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22. CLOSE UP THE BODY

- Once the plush is stuffed, make sure the seam allowances in the opening are tucked inside and prepare to ladder stitch it closed. Thread a hand-sewing needle and knot it at the end. Insert the needle from the inside of the opening and out of the plush near one edge of the opening. This will leave the knot inside the plush.
- Continue from here doing a ladder stitch. Take a $1/8"$ stitch into the fold of one side of the opening, then go across and take another. Keep going down the opening until you reach the end. Note that sometimes you'll be stitching into the **BACK SPIKES** as you work down the back opening.

23. TRIM THE THREADS

- When you're finished, stitch a knot into the end of the seam. Then insert the needle near the finished knot. Bring the needle out about 1-2" away and pull it through.
- Pull the thread taut while snipping the thread. The excess thread should sink back inside the plush -- all hidden!



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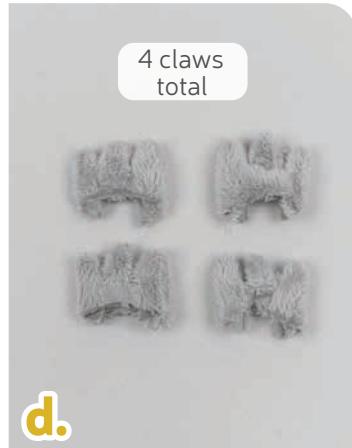
a.



b.



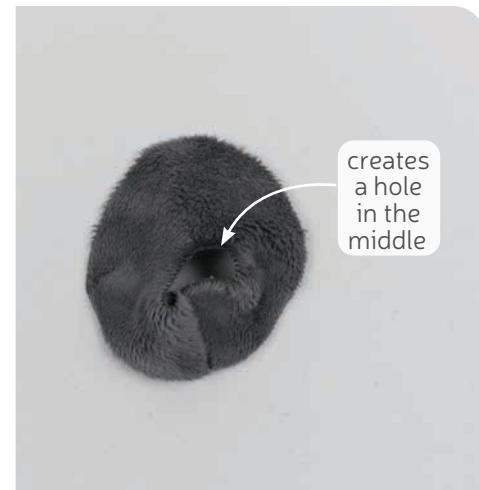
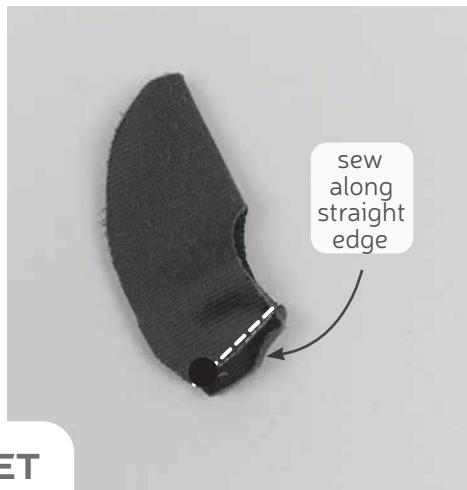
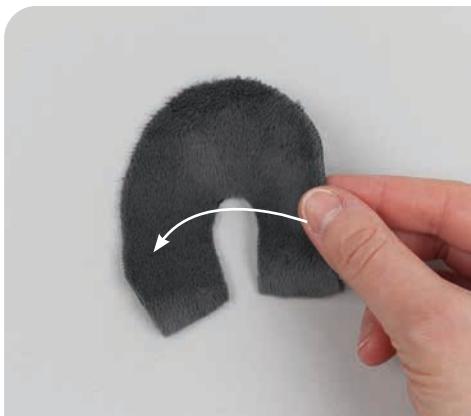
c.



d.

24. SEW THE CLAWS

- Grab your **CLAW** pieces (L). Take two of them and align them with right sides facing and the raw edges matching up.
- Sew the pieces together around the pointed edge. Leave the slightly curved edge free for turning the piece right side out.
- Trim the excess seam allowance between the claws to reduce bulk and increase flexibility when the piece is turned.
- Turn the claws right side out through the opening. Define the points with a chopstick or similar turning tool. Repeat this with your other claw pieces so you have four completed sets of claws. Two will be used for the arms and two will be used for the feet.



25. SEW THE UPPER FEET

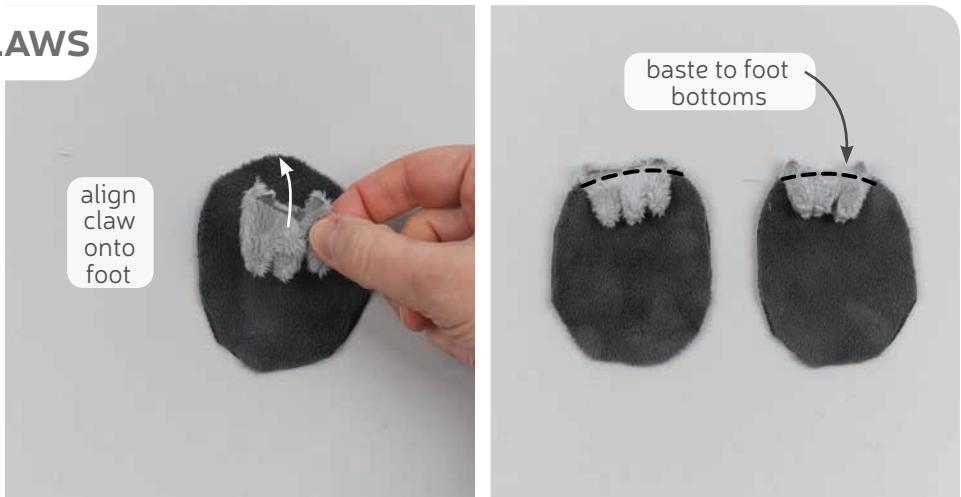
- Grab your **UPPER FOOT** pieces (J). Fold it in half with right sides facing so the short straight edges match up.
- Sew the foot along the short straight edge. This is the edge marked with the **filled circle marking** if you're keeping track. This should leave a hole in the middle.
- Open up the pieces when complete, then repeat this with your other upper foot piece for two total.

sew desu ne?

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26. BASTE THE FOOT CLAWS

a. Grab your **FOOT BOTTOM** (K) and two of your **CLAW** pieces (L). If you haven't already, note the **claw placement lines** found on the paper pattern for the foot bottom. Align one of your claw pieces to the foot bottom so it's between the **placement lines** and the raw edges match up.



b. Baste the claw to the foot bottom within the seam allowance to hold it in place for future steps. Repeat this with another one of your claws and the other foot bottom piece so you have two total.



27. SEW THE FEET

a. Grab your sewn **UPPER FOOT** from before (J). Take this piece and align it with your **FOOT BOTTOM** (K) so right sides are facing. The **filled circle markings** should match up at the bottom. Make sure right sides are facing and the claws are tucked inside, then pin the fabrics together.

b. Sew the upper foot to the bottom all the way around. Be sure that the claws are tucked inside and this should catch them in the seam. Repeat this with your other foot pieces for two total.

c. Turn the foot right side out through the opening in the upper foot.

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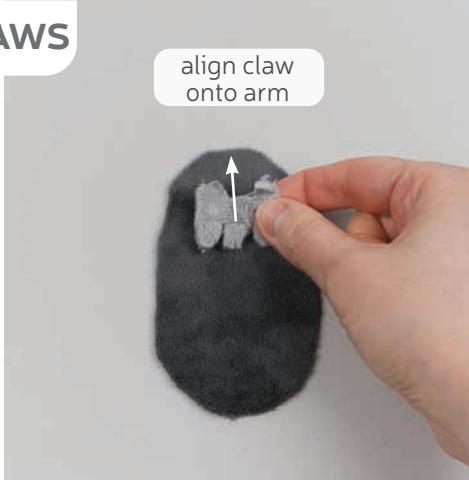


28. ATTACH THE FEET

- Stuff the foot semi-firmly with stuffing.
- Align the foot onto the bottom of your plush's leg. The side with the hole should face the plush and the toe claws should be pointing forward. The back of the foot should about line up with **point 6** at the bottom of the plush.
- Ladder stitch the foot to the leg around the opening that you left. Repeat this for both feet.

29. BASTE THE ARM CLAWS

- Grab your last two **CLAW** pieces (L). Also grab your **ARMS** (M). If you haven't already, note the **claw placement lines** found on the paper pattern for the arm. Align one of your claw pieces to the arm so it's between the **placement lines** and the raw edges match up.



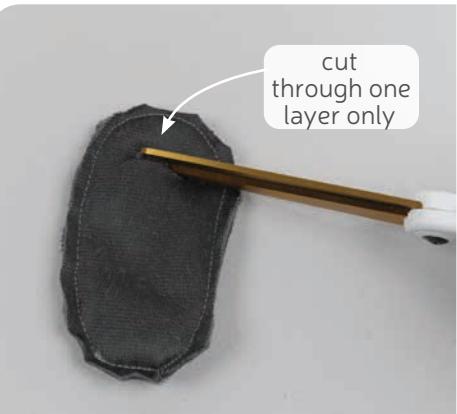
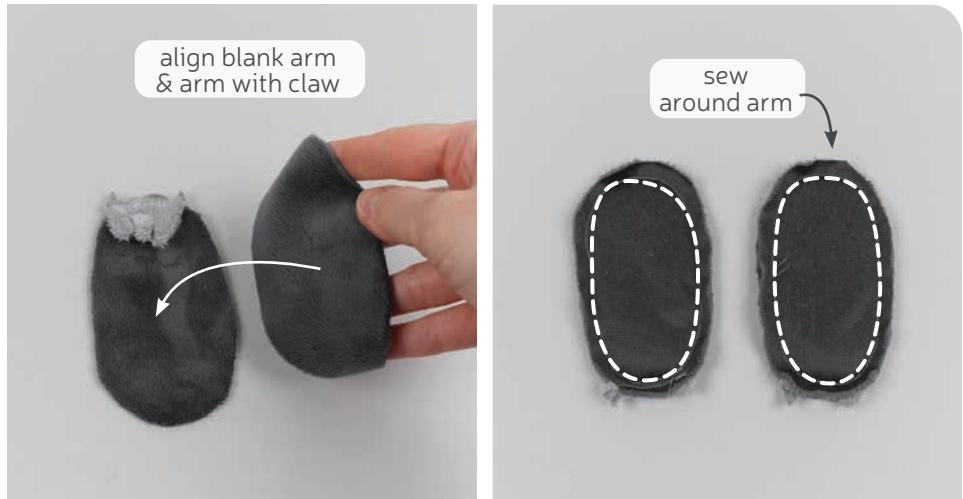
- Baste the claw to the arm within the seam allowance to hold it in place for future steps. Repeat this with the last claw piece and another arm piece so you have two total.

sew desu ne?

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30. SEW THE ARMS

- a. Take one arm with a **CLAW** basted (L) and one blank **ARM** (M). Align them with right sides facing and the raw edges matching up.
- b. Sew around the outside edge of the arm all the way around the shape. The claws should be secured inside the seam. Repeat this with your other arm pieces for two arms total.



31. TURN & STUFF THE ARMS

- a. To turn the **ARMS**, cut a short slit through one layer of the fabric only near the top center of the arm. You can also refer to the **cutting guide** on the paper pattern for extra help.
- b. Turn the arms right side out through the opening.
- c. Stuff the arm semi-firmly with stuffing using the opening that you cut. Repeat this for both arms.

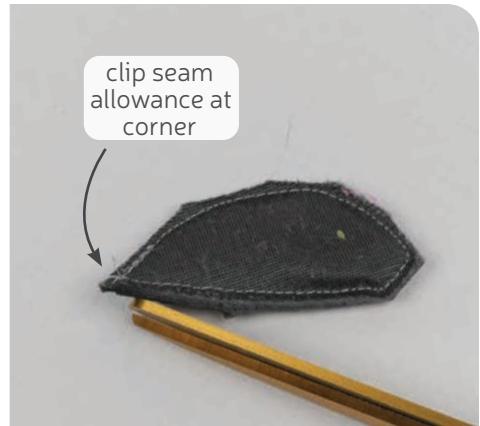
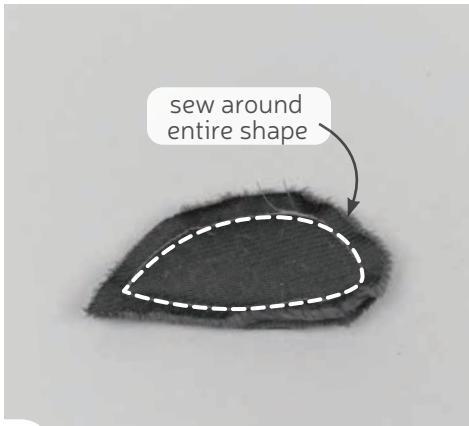
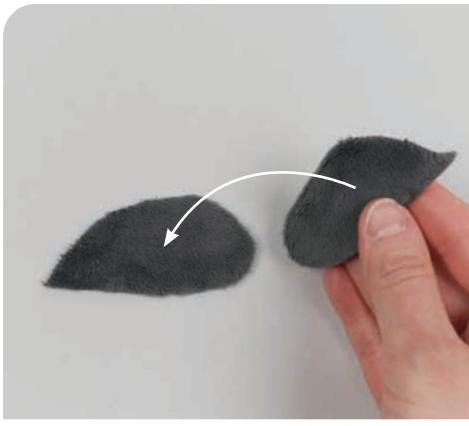
sew desu ne?

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32. ATTACH THE ARMS

- Take your arm and align it onto the body of your plush. Here it's placed about $\frac{1}{4}$ " down from the neck seam and about $1\frac{1}{4}$ " behind the side seam. But there's also a **placement guide** on the **BODY BACK (G)** paper pattern for help.
- Ladder stitch the arm to the body, sewing near the arm seam when attaching the shoulder.
- For the underside of the arm, you'll have to flip it up and sew beneath the arm. Repeat for both arms.

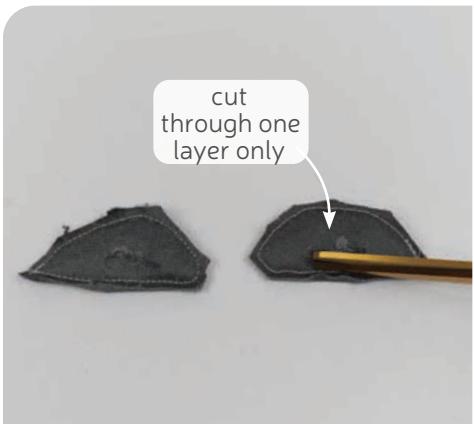


33. SEW THE EYEBROWS

- Grab your **EYEBROW** pieces (N). Take two of them and align them with right sides facing and the raw edges matching up.
- Sew the pieces together entirely around the shape.
- Trim the seam allowance at the tight corner to reduce bulk in this area. Repeat this step with your other eyebrow pieces for two eyebrows total.

sew desu ne?

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34. TURN & STUFF THE EYEBROWS

- To turn the **EYEBROWS**, cut a short slit through one layer of the fabric only. They're cut centered around the bottom of the eyebrow, but you can also refer to the *cutting guide* on the paper pattern for extra help.
Make the cut on the opposite side for the other eyebrow. It helps to make the cuts with both of the eyebrows in front of you so you have a mirrored pair.
- Turn the eyebrows right side out through the openings that you cut.
- Stuff the eyebrows lightly with stuffing through the openings.

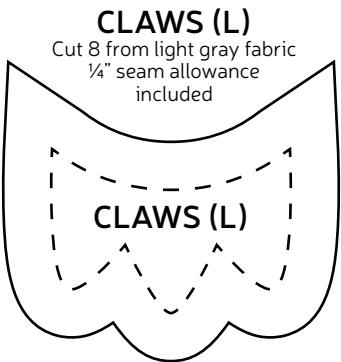
35. ATTACH THE EYEBROWS

- Grab your stuffed **EYEBROWS** and align them onto the face of your plush. Align it right above the eye so the pointed end is near the nose.
- Sew the eyebrow in place using a ladder stitch around the cut that you made in the previous step. Repeat this for both eyebrows for two total.



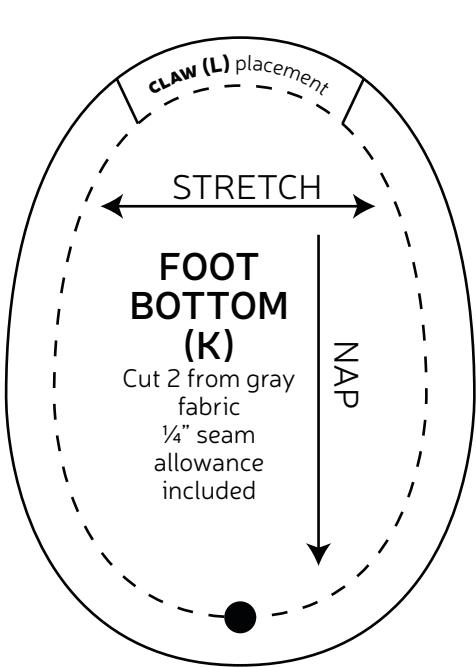
TEST SQUARE 2"

measure this square to
be sure you've printed
at the proper
proportions



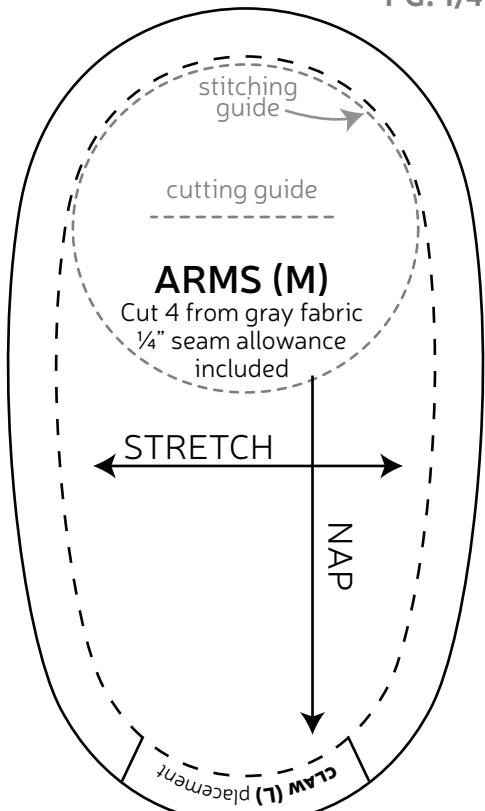
CLAWS (L)

Cut 8 from light gray fabric
 $\frac{1}{4}$ " seam allowance included



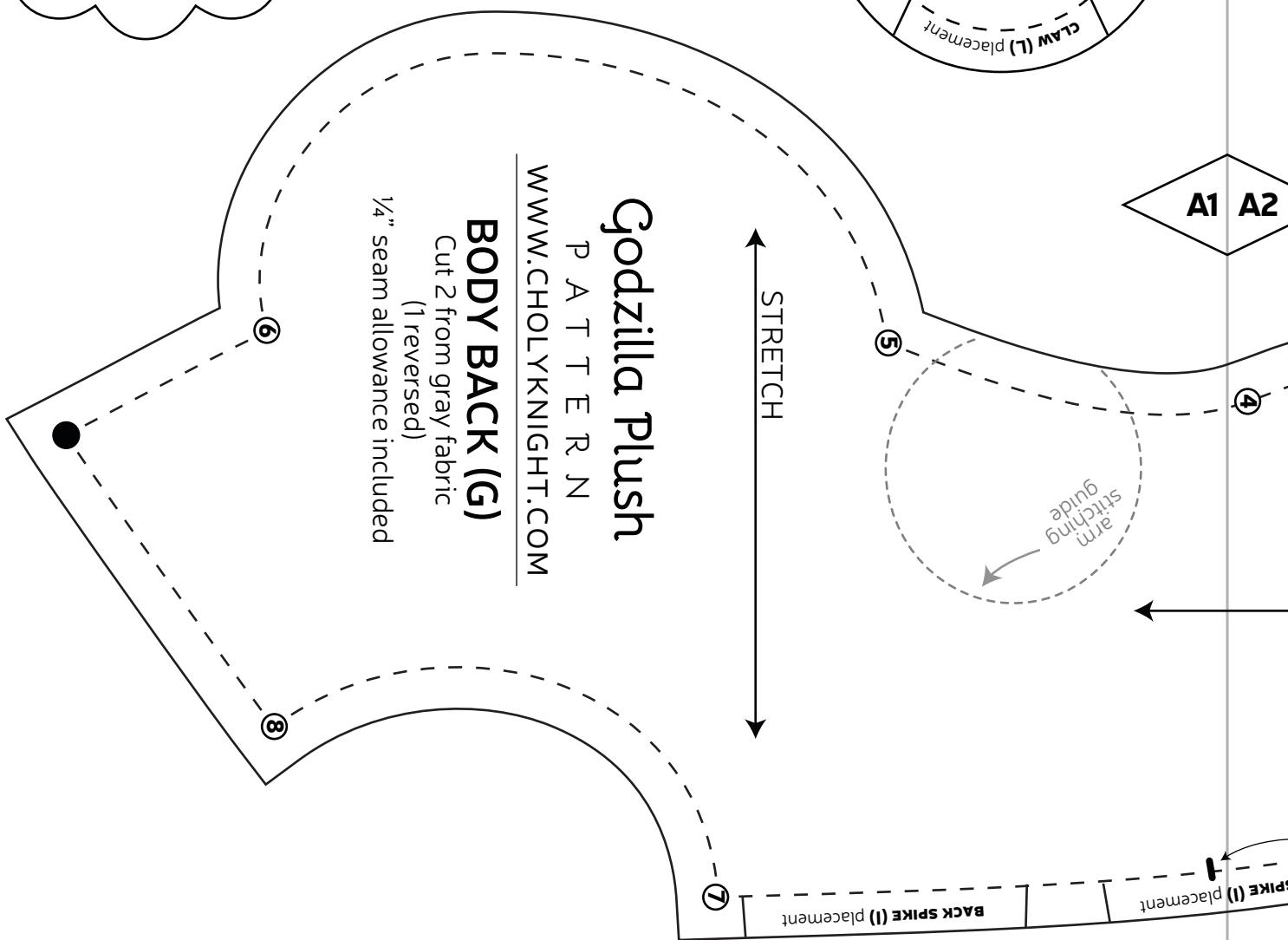
FOOT BOTTOM (K)

Cut 2 from gray
fabric
 $\frac{1}{4}$ " seam
allowance
included



ARMS (M)

Cut 4 from gray fabric
 $\frac{1}{4}$ " seam allowance
included



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BODY BACK (G)

Cut 2 from gray fabric
(1 reversed)
 $\frac{1}{4}$ " seam allowance included

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BELLY (E)

Cut 1 from gray fabric
 $\frac{1}{4}$ " seam allowance included

④

⑤

⑥

A1 A2

NAP

STRETCH

NAP

dart

●

●

●

BACK SPIKES (I)

Cut 8 from gray or blue fabric
 $\frac{1}{4}$ " seam allowance included

NAP

EYEBROW (N)

Cut 4 from gray fabric
(2 reversed) $\frac{1}{4}$ " seam
allowance included

cutting
guide

NAP

opening for turning
BACK SPIKE (I) placement

BACK SPIKE (I) placement

⑧

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TAIL (H)

Cut 2 from gray fabric
(1 reversed)
1/4" seam allowance included

STRETCH

⑦

FORE-HEAD (C)

Cut 1 from
gray fabric1/4" seam
allowance
included

NAP

STRETCH

BACK-SPIKE (I) placement
②

NAP

③

MUZZLE (B)

Cut 1 from
gray fabric

dart

NAP

dart

1/4" seam
allowance
included

②

STRETCH

dart

NAP

dart

NAP

NAP

NAP

NAP

⑥

INNER LEG (F)

Cut 2 from gray fabric
(1 reversed)
1/4" seam allowance
included

STRETCH

NAP

⑤

